

Smart cards: Representing Cryptographic protocols with Tree automata

Ondřej Klubal

LTA 2012 - 11th December

- Smart cards
- Cryptographic protocols
- Formal verification of protocols
- Tree automata

Smart cards - introduction

- plastic cards with integrated chip
- can provide identification, authentication, data storage and application processing
- standardized size and interface (ISO/IEC 7810, ISO/IEC 7816)
 - Contact - 8 gold-plated pads
 - Contactless - communication and power provided via RF signals
 - Hybrid - two chips or chip with dual interface



- operating systems
 - static - Can read and write data, data processing. Almost all cryptographic cards (SIM etc.).
 - dynamic - Can load program code. (JavaCards)

T=0

- asynchronous half duplex character transmission
- default protocol after "answer to reset", most used
- strictly separated request and reply
- limited error correction, master slave relationship
- ISO/OSI physical layer (1)

T=1

- asynchronous half duplex block transmission
- allow data transfer on both directions in a same command
- can provide flow control, block chaining, error correction
- ISO/OSI data link layer (2), physical (1) same as T=0

T=CL

- only used for Contactless cards

Is communication with card safe?

- communication protocols does not provide confidentiality or authentication
- attacks to communication interface:
 - passive - listening
 - active - MITM (attacker changes communication)
 - side channel attacks - Simple/Differential power analysis
 - etc.

Solution?

- use of cryptographic protocols needed
- PKI (Public-key infrastructure)

Definition

A security protocol is an abstract or concrete protocol that performs a security-related function and applies cryptographic methods.

Uses

- subject authentication
- key distribution
- combination of previous

Channel types:

- secure channel - tamper resistant, overhearing resistant
- confidential channel - overhearing resistant
- authentic channel - tamper resistant

Is a cryptographic protocol secure? Verification is needed...

- proving or disproving correctness on formal protocol specification

AVISPA - complex tool for cryptographic protocol verification

- HPSL-High Level Protocol Specification Language - expressive language for modeling communication and security protocols
- CL-AtSe (Constraint-Logic-based Attack Searcher)
- OFMC (On-the-fly Model-Checker)
- SATMC - builds a propositional formula, SAT solver checking
- TA4SP (Tree Automata based on Automatic Approximations for the Analysis of Security Protocols) - approximates the intruder knowledge by using regular tree languages and rewriting to produce under and over approximations

Otway-Rees protocol

Message1 $A \rightarrow B$ $M; A; B; \{N_a; M; A; B\}_{K_{as}}$
Message2 $B \rightarrow S$ $M; A; B; \{N_a; M; A; B\}_{K_{as}}; \{N_b; M; A; B\}_{K_{bs}}$
Message3 $S \rightarrow B$ $M; \{N_a; K_{ab}\}_{K_{as}}; \{N_b; K_{ab}\}_{K_{bs}}$
Message4 $B \rightarrow A$ $M; \{N_a; K_{ab}\}_{K_{as}}$

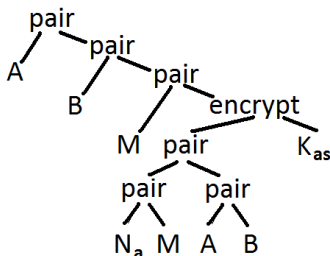
- $\{X\}_K$ is a notation for X encrypted with the key K
- M is session identifier, N_a and N_b are nonces ("random" arbitrary numbers), A and B are clients, S is trusted server
- goal is to distribute shared key K_{ab} for later communication over secure channel between A and B
- there are a variety of attacks on this protocol

Cryptographic protocol - tree representation

Modified Dolev-Yao Model

- $\text{encrypt}(X, K)$ - symmetric encryption primitive taking a piece of data X and key K
- $\text{pair}(A, B)$ - primitive for packaging (pairing) data
- a protocol making use of symmetric encryption is modeled with messages built on the following algebra: $\text{encrypt}(\cdot, \cdot)$ and $\text{pair}(\cdot, \cdot)$

$\text{pair}(A, \text{pair}(B, \text{pair}(M, \text{encrypt}(\text{pair}(\text{pair}(N_a, M), \text{pair}(A, B)), K_{as}))))$



- signature \mathcal{F} is a couple (Σ, a) , where Σ is a set of function names and a is a function from Σ to set of nonnegative integers N called arity. From previous example function names are `encrypt` and `pair`, each of arity 2 and various constants (N_a) of arity 0
- free algebra of terms $T(\mathcal{F})$
- \mathcal{O} is a subset of the function symbols found in \mathcal{F} , \mathcal{O}_n is a subset of elements of arity n

Bottom-up Tree Automata is a tuple:

$$M = (Q, \mathcal{F}, Q_f, \Delta)$$

- Q is a set of states, $Q_f \subseteq Q$
- \mathcal{F} is a ranked alphabet, which consists of an alphabet Σ and a function $a : \Sigma \rightarrow \mathbf{N}$

Example: $\mathcal{F} = \{0, 1, \text{not}(), \text{and}(), \text{or}(), \dots\}$

- Δ is a set of rewrite rules of the following type:
 $f(q_1, \dots, q_n) \rightarrow q$, where $n = a(f)$
- transition relation is defined as:

$$t \rightarrow_M t' \left\{ \begin{array}{l} \exists C \in \mathcal{C}(\mathcal{F} \cup Q), \\ \exists f(q_1, \dots, q_n) \rightarrow q \in \Delta, \\ t = C[f(q_1, \dots, q_n)], \\ t' = C[q] \end{array} \right.$$

Bottom-up Tree automata - Example

Let $M = (Q, \mathcal{F}, Q_f, \Delta)$, where $\mathcal{F} = \{0, 1, \text{not}(), \text{and}(), \text{or}(), \text{or}(), \text{or}()\}$,
 $Q = \{q_0, q_1\}$, $Q_f = \{q_1\}$ and $\Delta =$

$0 \rightarrow q_0$	$1 \rightarrow q_1$	$\text{not}(q_0) \rightarrow q_1$	$\text{not}(q_1) \rightarrow q_0$
$\text{or}(q_0, q_0) \rightarrow q_0$	$\text{or}(q_0, q_1) \rightarrow q_1$	$\text{or}(q_1, q_0) \rightarrow q_1$	$\text{or}(q_1, q_1) \rightarrow q_1$
$\text{and}(q_0, q_0) \rightarrow q_0$	$\text{and}(q_0, q_1) \rightarrow q_0$	$\text{and}(q_1, q_0) \rightarrow q_0$	$\text{and}(q_1, q_1) \rightarrow q_1$

- accepted tree language by M is set of true boolean expressions over \mathcal{F}
- Example evaluation of $\text{and}(\text{not}(\text{or}(0, 1)), \text{or}(1, \text{not}(0)))$:

$$\text{and}(\text{not}(\text{or}(0, 1)), \text{or}(1, \text{not}(0))) \xrightarrow{*}_M$$

$$\text{and}(\text{not}(\text{or}(q_0, q_1)), \text{or}(q_1, \text{not}(q_0))) \xrightarrow{*}_M$$

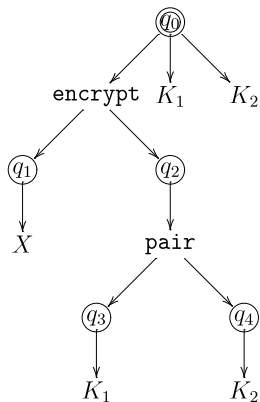
$$\text{and}(\text{not}(q_1), \text{or}(q_1, q_1)) \xrightarrow{*}_M \text{and}(q_0, q_1) \xrightarrow{*}_M q_0$$

Top-Down Tree Automata is a tuple:

$$M = (Q, \mathcal{F}, q_0, \Delta)$$

- Q is a set of states, $q_0 \in Q$ is the initial state
- Δ is a set of rewrite rules of the following type:
 $q(f(x_1, \dots, x_n)) \rightarrow f(q_1(x_1), \dots, q_n(x_n))$, where
 $n = a(f), x_1, \dots, x_n$ being variables and q_x states
- When $n = 0$, rewrite rule has form $q(a) \rightarrow a$. Define
 $L_q(a) = \{t \in T(\mathcal{F}) \mid q(t) \xrightarrow[M]{*} t\}$, then $L(a) = L_{q_0}(M)$ is
language recognized by M .

Top-Down Tree automata



$$q_0(\text{encrypt}(x, y)) \rightarrow_A \text{encrypt}(q_1(x), q_2(y))$$

$$q_0(K_1) \rightarrow_A K_1$$

$$q_0(K_2) \rightarrow_A K_2$$

$$q_1(X) \rightarrow_A X$$

$$q_2(\text{pair}(x, y)) \rightarrow_A \text{pair}(q_3(x), q_4(y))$$

$$q_3(K_1) \rightarrow_A K_1$$

$$q_4(K_2) \rightarrow_A K_2$$

- $M = (\{q_0, q_1, q_2, q_3, q_4\}, \mathcal{O}_c, q_0, \Delta)$
- \mathcal{O}_c is a signature with added constants $\{X, K_1, K_2\}$
- recognizing $\{\text{encrypt}(X, \text{encrypt}(K_1, K_2)), K_1, K_2\}$

Operations with tree automata

- Union (joining at root)
- Substitution
- Matching (intersect test)

What is it good for?

- modeling cryptographic protocol
- use for verification

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Thank you for attention