

# Foundations of Data-Flow Analysis and Constant Propagation

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- Data-Flow Analysis
- Constant Propagation

# What is Data-Flow Analysis?

- ▶ Data flow analysis (DFA) is a special form of static analysis
- ▶ General steps:
  1. Transform program into a *Control flow graph (CFG)*
  2. Choose a property to inspect, eg. live variables, available expressions, constants.  
(property defines *flow functions* as in "flow of information")
  3. Repeatedly apply flow functions to the CFG until a solution is found (maximum fix-point)

# Basic Blocks & Control flow graph

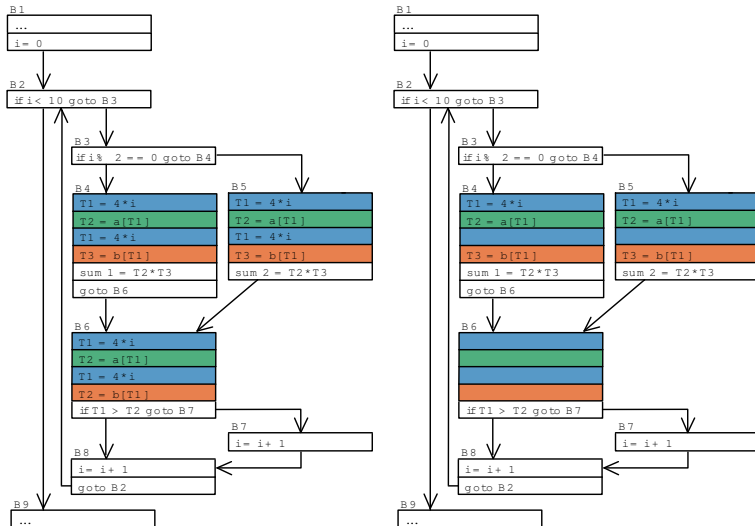
- ▶ Basic block (BB) is a *sequence* of statements that is executed *as a whole (atomically)*
  - ▶ Always entered via first statement (noone jumps inside the BB)
  - ▶ The whole BB is executed (contains no jump instruction)
  - ▶ Atomic execution of the BB ends by last statement (may be a jump, label etc.)
- ▶ Control flow graph (CFG) is a directed graph
  - ▶ Equivalent to the original program
  - ▶ nodes  $\approx$  BBs
  - ▶ edges  $\approx$  transfers of control (eg. jumps) between BBs

## Sample program (spoiler: available expressions)

```
int a[10];
int b[10];
...
for(int i = 0 ; i < 10 ; i++) {
    if (i % 2 == 0)
        sum1 += a[i] * b[i];    // indexed access
    else
        sum2 += a[i] + b[i];    // indexed access

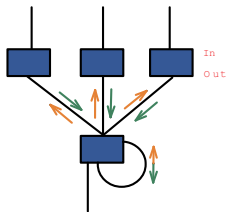
    if (a[i] > b[i])            // indexed access, again
        i++;
}
```

# Available expressions: redundancies elimination



# How to find available expressions (or other things)?

- ▶ A generic mathematical framework exists (magic with lattices)
- ▶ How it works
  - ▶ Pick a property (eg. available expressions, live variables)
  - ▶ Define flow functions  
(how to combine information from adjacent BBs)
  - ▶ Attach an input and output set  $In_b$ ,  $Out_b$  to every basic block  
(set of available expressions, set of live variables etc.)
  - ▶ Repeatedly recompute  $In_b$ ,  $Out_b$  sets of all BBs



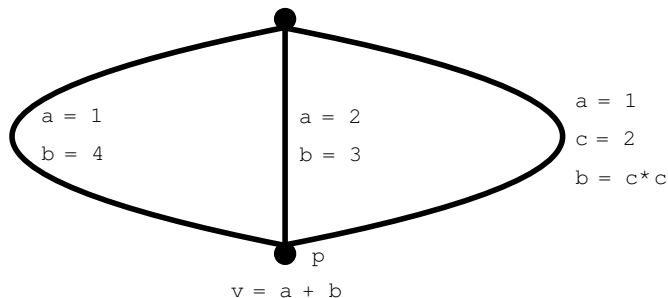
- ▶ Fix-point is found, we are done

- Data-Flow Analysis
- Constant Propagation



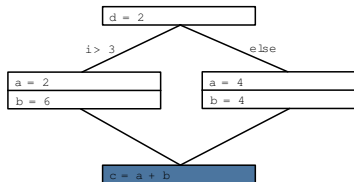
# Constant propagation

*If on every path leading to the point  $p$  the expression ends with the same value, we can replace that value with a constant.*

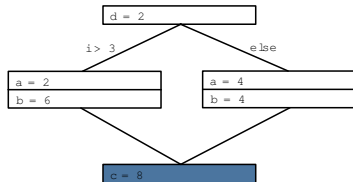


# Constant propagation (example)

```
if (i > 3) {  
    a = 2;  
    b = 6;  
} else {  
    a = 4;  
    b = 4;  
}  
c = b + a;
```

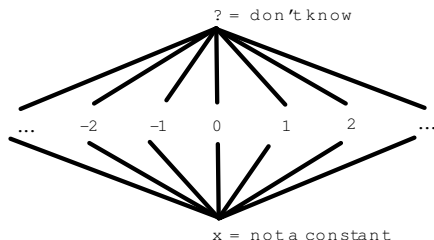


```
if (i > 3) {  
    a = 2;  
    b = 6;  
} else {  
    a = 4;  
    b = 4;  
}  
c = 8;
```

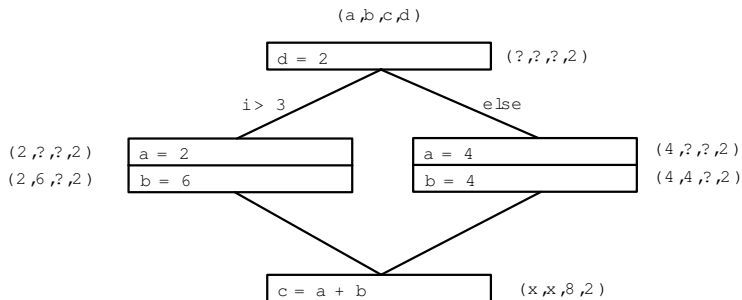


# Constant Propagation

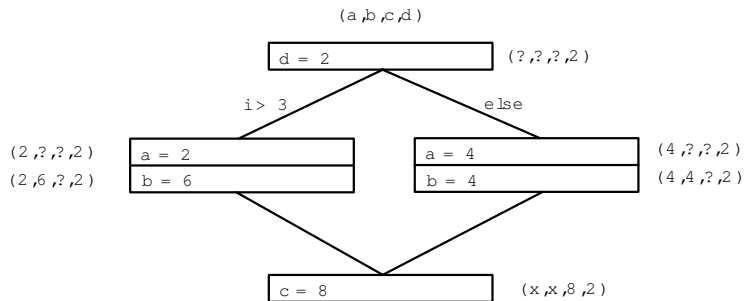
- ▶ Need for generalization of flow functions (change of variables not known in advance, e.g. user input)
- ▶ Special lattice
- ▶ If given variable can have more values  $\Rightarrow$  join  $\Rightarrow$  go down in lattice



# Constant propagation example



# Constant propagation example



# The best solution

- ▶ To get the best solution we need to compute flow functions for all paths in the program (MOP = meet over paths)
- ▶ In case of loop there are infinitely many paths  $\Rightarrow$  not computable
- ▶ Instead we compute with edges between BBs (MFP = maximum fixpoint)



T. Vojnar, L. Holik *Formal Analysis and Verification, lecture 10*. 2011/2012.