

# Multi-Island Finite Automata and Their Even Computation

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December 10, 2019

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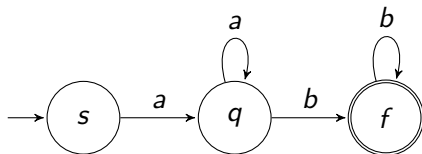
# Finite Automata

# Finite Automata: Example, Graphical Representation

The GFA

$$M = (\{s, q, f\}, \{a, b\}, \{sa \rightarrow q, qa \rightarrow q, qb \rightarrow f, fb \rightarrow b\}, s, f)$$

can be represented as:



The language accepted by this automaton is

$$L(M) = \{a^n b^m \mid n, m \geq 1\}.$$

## Finite Automata: Definition

A *generalized finite automaton* (GFA) is a 5-tuple  $M = (Q, \Sigma, R, s, f)$ , where

- ▶  $Q$  – a finite *set of states*,
- ▶  $\Sigma$  – a finite, nonempty *input alphabet*,
- ▶  $R \subseteq Q \times \Sigma^* \times Q$  – a finite set of *production rules*:
  - ▶  $(p, w, q) \in R$  written as  $pw \rightarrow q$ ,
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Note these peculiarities:

- ▶ The model is non-deterministic;
- ▶ The production rules allow reading entire strings;
- ▶ There is only a single final state.



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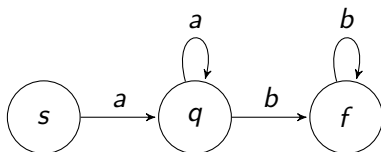
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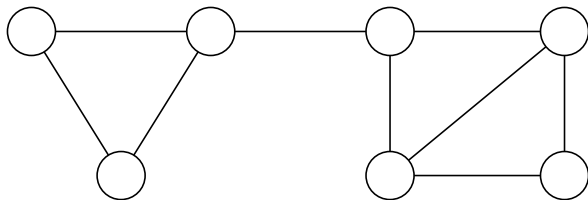


- ▶  $V = \{s, q, f\}$ ,
- ▶  $E = \{(s, q), (q, q), (q, f), (f, f)\}$ ,
  - ▶  $W(s, q) = \{a\}$ ,
  - ▶  $W(q, q) = \{a\}$ ,
  - ▶  $W(q, f) = \{b\}$ ,
  - ▶  $W(f, f) = \{b\}$

# Bridges and Islands

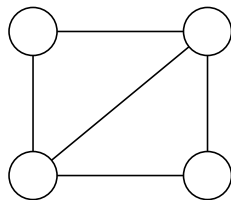
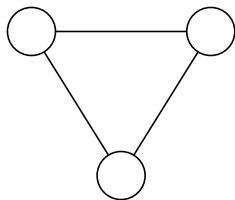
## Connected graph

*Connected graph:* Any two nodes are connected by an undirected path.



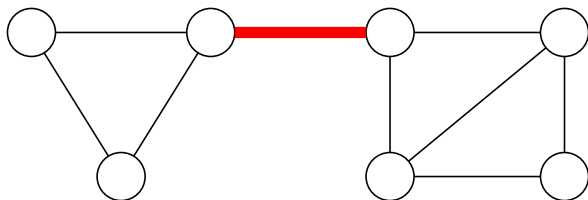
## Disconnected graph

*Connected graph:* Any two nodes are connected by an undirected path.



# Bridge

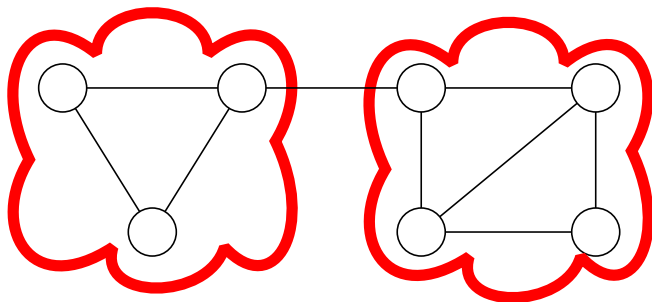
*Bridge*: an edge such that when it is removed, the graph is no longer connected.





# Island

A *bridgeless island* = a maximal bridgeless connected component



Every node and edge is either a bridge or contained in exactly one bridgeless island.

# Islands in Automata

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$$I_1 \longrightarrow I_2 \longrightarrow \cdots \longrightarrow I_n$$

- ▶ Sketch of Proof:
  1. Think of an "island graph" – the nodes are islands, the edges are bridges;
  2. This graph is necessarily a tree;
  3. There must be exactly one path between  $I_s$  and  $I_f$ ;
  4. All states are useful, so all islands must lie on this path.

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  - a) Explicitly describe which states form which islands,
  - b) Select the bridges that will actually divide islands;
    - ▶  $\binom{b}{n-1}$  ways to select  $n$  islands in a GFA with  $b$  bridges.

## $n$ -Island GFA

- ▶ An  $n$ -island GFA ( $n$ -IGFA) is:
  - ▶ A GFA  $M$  (with at least  $n - 1$  bridges),
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- ▶ Let  $\mathcal{L}(GFA_n)$  denote the class of languages accepted by  $n$ -IGFA;
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- ▶ Sketch of proof:
  1.  $n$ -IGFA are special cases of GFA;
  2. A GFA along with  $\Gamma = \emptyset$  is a 1-IGFA;
  3. An  $n$ -IGFA can be transformed into an equivalent  $m$ -IGFA.

# Even Computations

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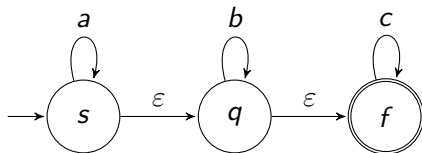
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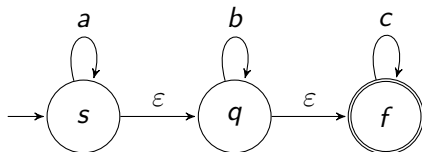
- ▶ An  $n$ -IGFA accepts the same language as the underlying GFA...
- ▶ ... unless we add an additional constraint to their computation:
- ▶ A computation of an  $n$ -IGFA is *even* if **the same number of steps is taken in each island.**

## Even Computations: Example (1/2)



- Note:  $\epsilon$  denotes the *empty string*;

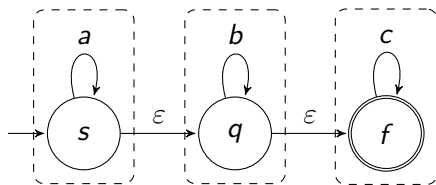
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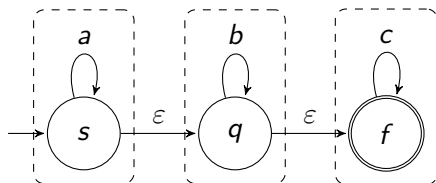
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- ▶ Note:  $\epsilon$  denotes the *empty string*;
- ▶ Let us consider islands defined by the bridges  $\Gamma = \{(s, q), (q, f)\}$ :
- ▶ The language accepted by this automaton *by even computations with regard to  $\Gamma$*  is

$$L_e(M, \Gamma) = \{a^n b^n c^n \mid n \geq 0\};$$

- ▶  $L_e(M, \Gamma) \in \mathbf{CS} \setminus \mathbf{CF}$ .

# Accepting Power

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- ▶ Let  $\mathcal{L}_e(\mathbf{GFA}_n)$  denote the class of languages accepted by  $n$ -IGFA by even computations;
- ▶ Equivalent power to  $n$ -parallel right linear grammars ( $n$ -PRLG):
  - ▶  $(N, \Sigma, P, S)$ ;
  - ▶  $P$  contains rules of the forms:
    - a)  $S \rightarrow x$ , where  $x \in \Sigma^*$ ,
    - b)  $S \rightarrow A_1 \cdots A_n$ , where  $A_i \in N$ ,
    - c)  $A \rightarrow xB$ , where  $A, B \in N \setminus \{S\}, x \in \Sigma^*$ ,
    - d)  $A \rightarrow x$ , where  $A \in N \setminus \{S\}, x \in \Sigma^*$ ;
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  - ▶ All nonterminals rewritten at once;
- ▶ We denote the class of languages generated by  $n$ -PRLGs by  $\mathbf{PRL}_n$ .

## $n$ -PRLG: Example

- ▶  $G = (\{S, A, B\}, \{a, b\}, P, S)$ ,
- ▶  $P$  contains the following rules:
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Proof:  $\mathcal{L}_e(\mathbf{GFA}_n) \subseteq \mathbf{PRL}_n$

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- ▶  $L(G) = L_e(M, \Gamma)$ .

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- ▶ We can easily form components to accept substrings of the forms  $a^n$  or  $b^n$  in each island, and even computations will ensure equal length;
- ▶ How do we ensure that the  $a^n$  component in the first island will only work with the  $b^n$  component in the second island and vice versa?



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- ▶ The converse direction is considerably harder to prove; consider the grammar from before:
- ▶  $G = (\{S, A, B\}, \{a, b\}, P, S)$ ,
- ▶  $P$  contains the following rules:
  - ▶  $S \rightarrow AB \mid BA$
  - ▶  $A \rightarrow aA \mid \varepsilon$
  - ▶  $B \rightarrow bB \mid \varepsilon$
- ▶  $L(G) = \{a^n b^n, b^n a^n \mid n \geq 0\}$
- ▶ We can easily form components to accept substrings of the forms  $a^n$  or  $b^n$  in each island, and even computations will ensure equal length;
- ▶ How do we ensure that the  $a^n$  component in the first island will only work with the  $b^n$  component in the second island and vice versa?
- ▶ In general, how do we deal with different initial rules of an  $n$ -PRLG?

## Proof: $\mathbf{PRL}_n \subseteq \mathcal{L}_e(\mathbf{GFA}_n)$ – An Example Solution

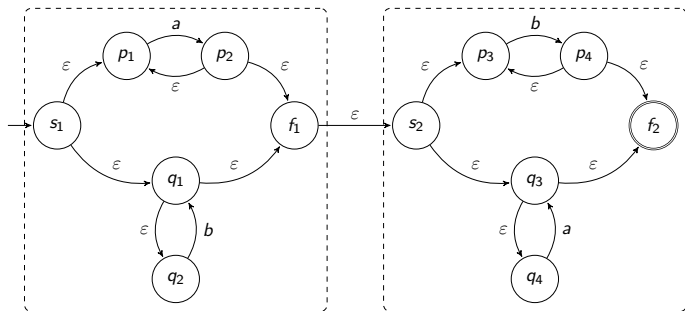
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  - ▶ Bridge rules.

Corollary:  $\mathbf{PRL}_n = \mathcal{L}_e(\mathbf{GFA}_n)$

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- ▶ Proof: See previous slides

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- ▶ **PRL** <sub>$n$</sub>   $\not\subset$  **CF**, **CF**  $\not\subset$  **PRL** <sub>$n$</sub> ,  $n \geq 3$ ;
- ▶ Finally, **PRL** <sub>$n$</sub>  =  $\mathcal{L}_e(\mathbf{GFA}_n)$  for all  $n \geq 1$ .

## Accepting Power: Summary

- ▶  $\mathcal{L}_e(\mathbf{GFA}_n)$  equivalent to languages generated by  $n$ -PRLGs:
  - ▶ An infinite hierarchy between **REG** and **CS**;
  - ▶ For  $n \geq 3$  incomparable with **CF**.
- ▶ For compactness, **EI** <sub>$n$</sub>  will denote  $\mathcal{L}_e(\mathbf{GFA}_n)$  in the following diagram:

