

Multi-Island Finite Automata and Their Even Computation

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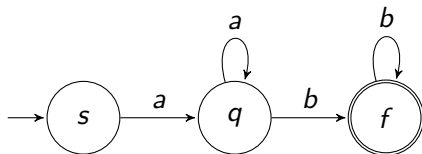
Finite Automata

Finite Automata: Example, Graphical Representation

The GFA

$$M = (\{s, q, f\}, \{a, b\}, \{sa \rightarrow q, qa \rightarrow q, qb \rightarrow f, fb \rightarrow b\}, s, f)$$

can be represented as:



The language accepted by this automaton is

$$L(M) = \{a^n b^m \mid n, m \geq 1\}.$$

Finite Automata: Definition

A *generalized finite automaton* (GFA) is a 5-tuple $M = (Q, \Sigma, R, s, f)$, where

- ▶ Q – a finite *set of states*,
- ▶ Σ – a finite, nonempty *input alphabet*,
- ▶ $R \subseteq Q \times \Sigma^* \times Q$ – a finite set of *rules*:
 - ▶ $(p, w, q) \in R$ written as $pw \rightarrow q$,
- ▶ $s \in Q$ – the *initial state*,
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Note these peculiarities:

- ▶ The model is non-deterministic;
- ▶ The production rules allow reading entire strings;
- ▶ There is only a single final state.

Transition Graph of a GFA

An edge-labelled directed graph $G = (V, E, W)$, where:

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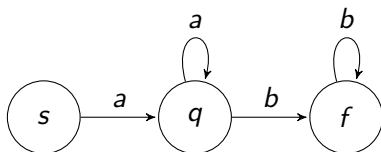
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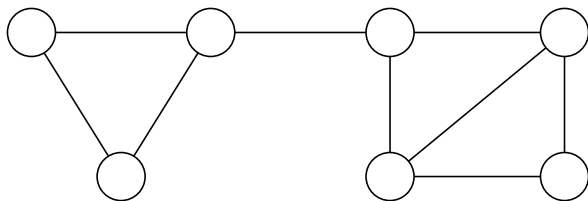


- ▶ $V = \{s, q, f\}$,
- ▶ $E = \{(s, q), (q, q), (q, f), (f, f)\}$,
 - ▶ $W(s, q) = \{a\}$,
 - ▶ $W(q, q) = \{a\}$,
 - ▶ $W(q, f) = \{b\}$,
 - ▶ $W(f, f) = \{b\}$

Bridges and Islands

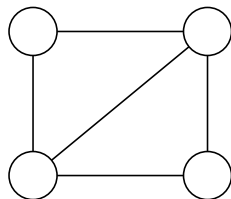
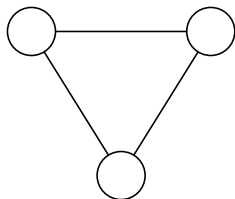
Connected graph

Connected graph: Any two nodes are connected by an undirected path.



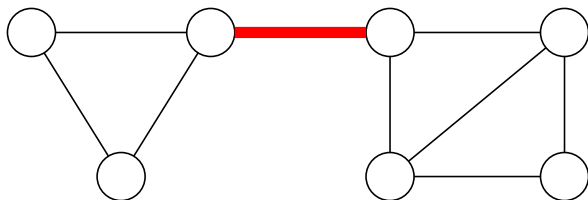
Disconnected graph

Connected graph: Any two nodes are connected by an undirected path.



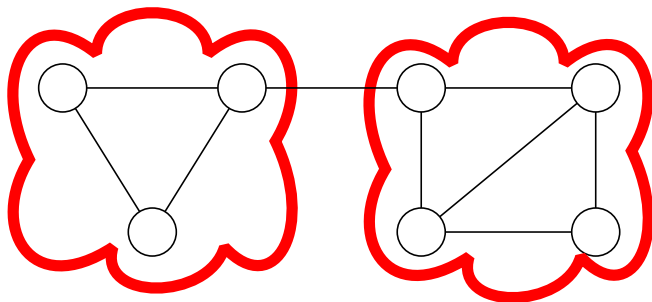
Bridge

Bridge: an edge such that when it is removed, the graph is no longer connected.



Island

A *bridgeless island* = a maximal bridgeless connected component



Every node and edge is either a bridge or contained in exactly one bridgeless island.

Islands in Automata

Islands in Automata: The Structure

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$$I_1 \longrightarrow I_2 \longrightarrow \cdots \longrightarrow I_n$$

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$$I_1 \longrightarrow I_2 \longrightarrow \cdots \longrightarrow I_n$$

- ▶ Sketch of Proof:
 1. Think of an "island graph" – the nodes are islands, the edges are bridges;
 2. This graph is necessarily a tree;
 3. There must be exactly one path between I_s and I_f ;
 4. All states are useful, so all islands must lie on this path.

Islands in Automata: Number Variability

- ▶ For any integers m, n , a GFA with m bridges can be converted into an equivalent GFA with n bridges;

Islands in Automata: Number Variability

- ▶ For any integers m, n , a GFA with m bridges can be converted into an equivalent GFA with n bridges;
- ▶ Idea of proof:
 - ▶ Redundant states and transitions can merge existing islands and create new ones.

Islands in Automata: An abstraction

- ▶ a *k-bridge island* in G :
 - ▶ a maximal connected subgraph of G containing exactly k bridges
 - ▶ the merging of $k + 1$ bridgeless islands and their connecting bridges

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- ▶ We can explicitly specify which islands we want:
 - Explicitly describe which states form which islands,
 - Select the bridges that will actually divide islands;
 - ▶ $\binom{b}{n-1}$ ways to select n islands in a GFA with b bridges.

n -Island GFA

- ▶ An n -island GFA (n -IGFA) is:
 - ▶ A GFA M (with at least $n - 1$ bridges),
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- ▶ Let $\mathcal{L}(GFA_n)$ denote the class of languages accepted by n -IGFA;
- ▶ $\mathcal{L}(GFA_n) = \text{REG}$ for any $n \geq 1$;
- ▶ Sketch of proof:
 1. n -IGFA are special cases of GFA;
 2. A GFA along with $\Gamma = \emptyset$ is a 1-IGFA;
 3. An n -IGFA can be transformed into an equivalent m -IGFA.

Even Computations

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- ▶ An n -IGFA accepts the same language as the underlying GFA...

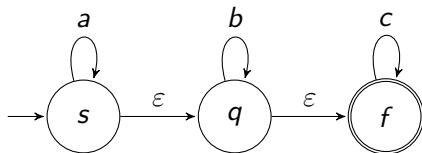
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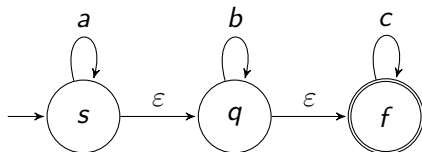
- ▶ An n -IGFA accepts the same language as the underlying GFA...
- ▶ ... unless we add an additional constraint to their computation:
- ▶ A computation of an n -IGFA is *even* if **the same number of steps is taken in each island.**

Even Computations: Example (1/2)



- ▶ Note: ϵ denotes the *empty string*;

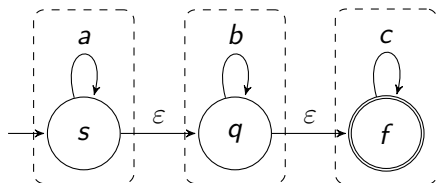
Even Computations: Example (1/2)



- ▶ Note: ε denotes the *empty string*;
- ▶ The language accepted by this automaton is

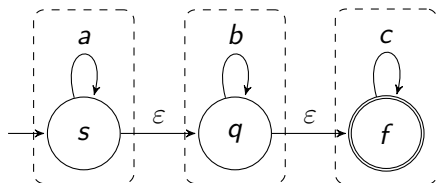
$$L(M) = \{a^i b^j c^k \mid i, j, k \geq 0\}.$$

Even Computations: Example (2/2)



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- ▶ Note: ε denotes the *empty string*;
- ▶ Let us consider islands defined by the bridges $\Gamma = \{(s, q), (q, f)\}$:
- ▶ The language accepted by this automaton *by even computations with regard to Γ* is

$$L_e(M, \Gamma) = \{a^n b^n c^n \mid n \geq 0\};$$

- ▶ $L_e(M, \Gamma) \in \text{CS} \setminus \text{CF}$.

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Accepting Power: n -PRLG

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- ▶ Equivalent power to n -parallel right linear grammars (n -PRLG):
 - ▶ (N, Σ, P, S) ;
 - ▶ P contains rules of the forms:
 - a) $S \rightarrow x$, where $x \in \Sigma^*$,
 - b) $S \rightarrow A_1 \cdots A_n$, where $A_i \in N$,
 - c) $A \rightarrow xB$, where $A, B \in N \setminus \{S\}$, $x \in \Sigma^*$,
 - d) $A \rightarrow x$, where $A \in N \setminus \{S\}$, $x \in \Sigma^*$;
 - ▶ All nonterminals rewritten at once;

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 - $A \rightarrow x$, where $A \in N \setminus \{S\}$, $x \in \Sigma^*$;
 - ▶ All nonterminals rewritten at once;
- ▶ We denote the class of languages generated by n -PRLGs by PRL_n .

n -PRLG: Example

- ▶ $G = (\{S, A, B\}, \{a, b\}, P, S)$,
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- ▶ $L(G) = L_e(M, \Gamma)$.

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- ▶ How do we ensure that the a^n component in the first island will only work with the b^n component in the second island and vice versa?
- ▶ In general, how do we deal with different initial rules of an n -PRLG?

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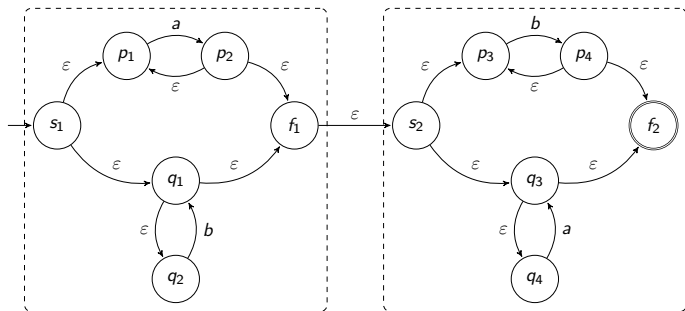
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Proof: $\text{PRL}_n \subseteq \mathcal{L}_e(\text{GFA}_n)$ – General Case (Sketch, 1/2)

- ▶ Let m be the number of starting production rules of the input grammar of the form $S \rightarrow A_1 \cdots A_n$;
- ▶ Associate each of these starting rules with a remainder modulo $m + 1$ with the remainder 0 reserved for starting rules of the form $S \rightarrow x$, $x \in \Sigma^*$;
- ▶ Each island i (for $1 \leq i \leq n$) will contain the following kinds of states:
 - ▶ Entry state s_i and exit state f_i ,
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 - ▶ States $\langle i, j, k, B \rangle$ where $1 \leq j, k \leq m$ and $B \in (N \setminus \{S\}) \cup \{\varepsilon\}$, which use k as a counter to drag out the rewriting of A to B to $m + 1$ moves.

Proof: $\text{PRL}_n \subseteq \mathcal{L}_e(\text{GFA}_n)$ – General Case (Sketch, 2/2)

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 - ▶ $\langle A, i, j \rangle x \rightarrow \langle i, j, 1, B \rangle$ for $A \rightarrow xB \in P$,
 - ▶ $\langle i, j, k, B \rangle \rightarrow \langle i, j, k + 1, B \rangle, \langle i, j, m, B \rangle \rightarrow \langle B, i, j \rangle,$
 $\langle i, j, m, \varepsilon \rangle \rightarrow f_i$;

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 - ▶ $\langle i, j, k, B \rangle \rightarrow \langle i, j, k + 1, B \rangle, \langle i, j, m, B \rangle \rightarrow \langle B, i, j \rangle,$
 $\langle i, j, m, \varepsilon \rangle \rightarrow f_i$;
 - ▶ Bridge rules:
 - ▶ $f_i \rightarrow s_{i+1}$.

Corollary: $\text{PRL}_n = \mathcal{L}_e(\text{GFA}_n)$

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- ▶ Proof: See previous slides

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- ▶ $\text{REG} = \text{PRL}_1 \subset \text{PRL}_k \subset \text{PRL}_{k+1} \subset \text{CS}$ for any $k > 1$;
- ▶ $\text{PRL}_2 \subset \text{CF}$;
- ▶ $\text{PRL}_n \not\subset \text{CF}$, $\text{CF} \not\subset \text{PRL}_n$, $n \geq 3$;
- ▶ Finally, $\text{PRL}_n = \mathcal{L}_e(\text{GFA}_n)$ for all $n \geq 1$.

Accepting Power: Summary

- ▶ $\mathcal{L}_e(\text{GFA}_n)$ equivalent to languages generated by n -PRLGs:
 - ▶ An infinite hierarchy between REG and CS;
 - ▶ For $n \geq 3$ incomparable with CF.
- ▶ For compactness, EI_n will denote $\mathcal{L}_e(\text{GFA}_n)$ in the following diagram:

