

Deep Pushdown Automata

Alexander Meduna



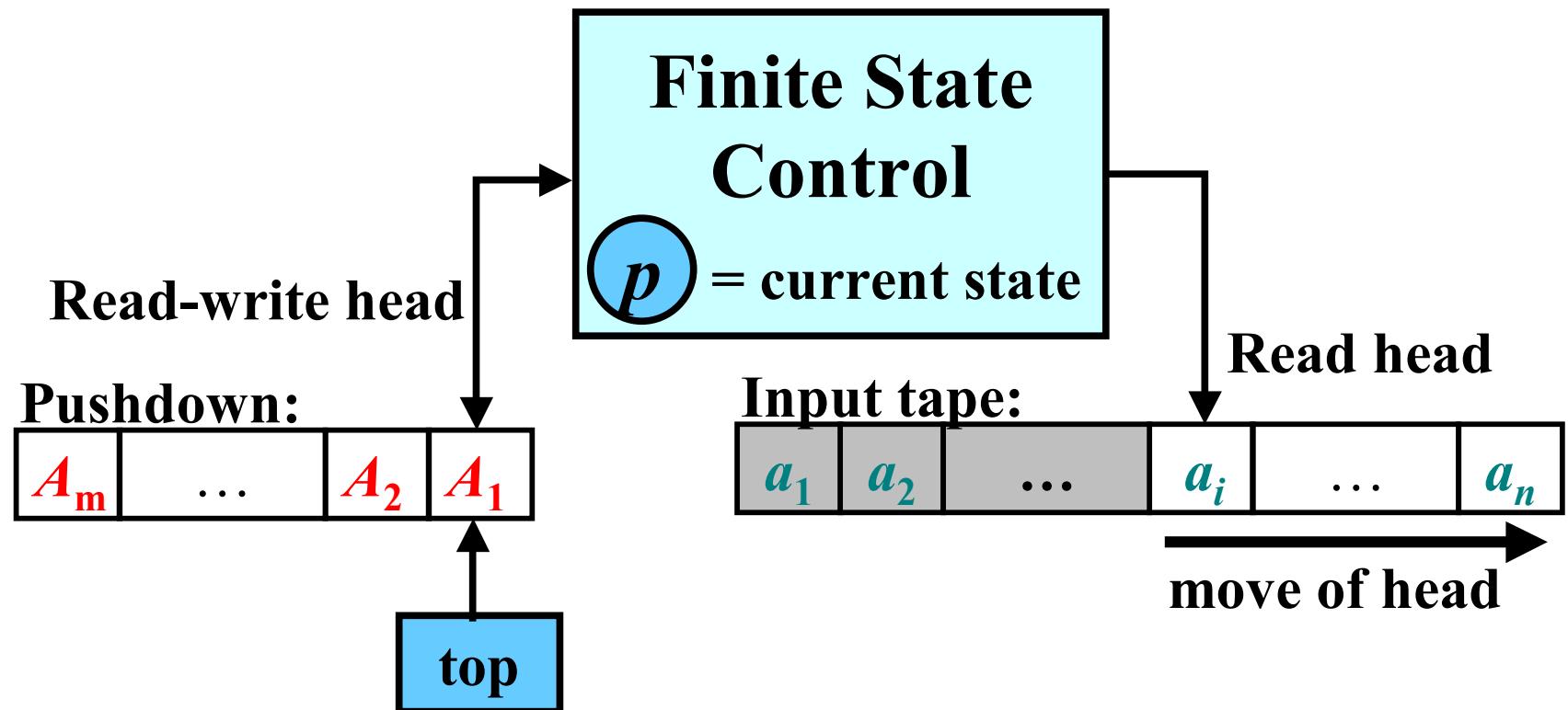
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Based on

Meduna, A.: Deep Pushdown Automata,
Acta Informatica, 2006

Pushdown Automaton (PDA)



Inspiration

- conversion of CFG to PDA that acts as a general top-down parser
 - if pd top = **input** symbol, **pop**
 - if pd top = **non-input** symbol, **expand**

PDA as a general Top-Down Parser

- Configuration:

$$(\textcolor{blue}{state}, \textcolor{teal}{input}, \textcolor{red}{pd})$$

- Pop:

$$(\textcolor{blue}{q}, \textcolor{teal}{ax}, \textcolor{red}{a}\alpha) \underset{p}{\Rightarrow} (\textcolor{blue}{q}, \textcolor{teal}{x}, \textcolor{red}{\alpha})$$

- Expansion:

$$(\textcolor{blue}{q}, \textcolor{teal}{x}, A\alpha) \underset{e}{\Rightarrow} (\textcolor{blue}{p}, \textcolor{teal}{x}, \beta\alpha)$$

by rule $\textcolor{blue}{q}A \rightarrow \textcolor{blue}{p}\beta$

- Acceptance: $(\textcolor{blue}{s}, \textcolor{teal}{x}, \textcolor{red}{S}) \Rightarrow^* (\textcolor{blue}{f}, \textcolor{red}{\epsilon}, \textcolor{red}{\epsilon})$

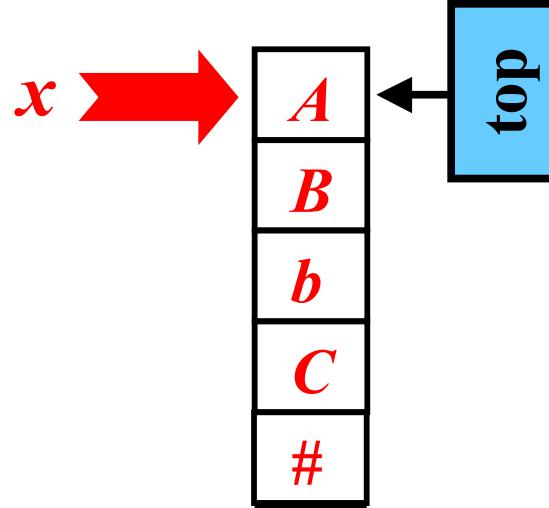


Deep Pushdown Automata: Fundamental Modification

- expansion may be performed **deeper in pd**

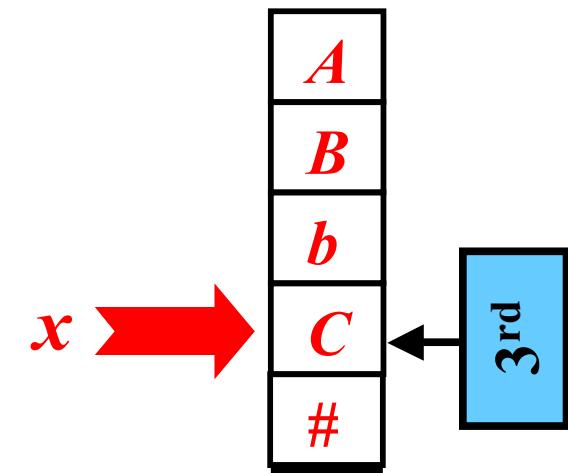
Standard Expansion

$$qA \rightarrow px$$



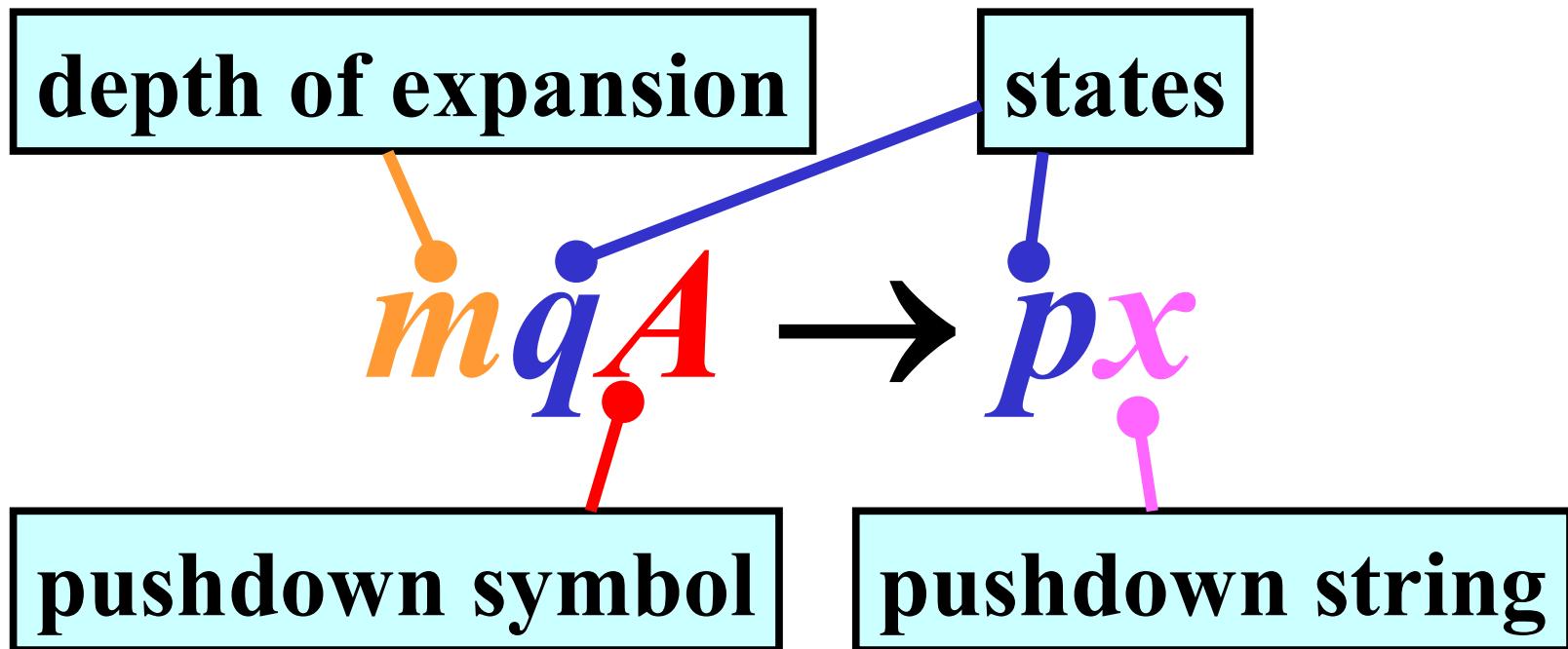
Deep Expansion

$$3qC \rightarrow px$$



Deep Pushdown Automata

- Same as Top-Down Parser except *deep expansions*
- *Expansion of depth m :*
 - the m th topmost non-input pd symbol is replaced with a string by rule



Expansion of Depth m

- *Expansion of depth m :*

$$(\textcolor{blue}{q}, \textcolor{teal}{w}, \textcolor{magenta}{uAz})_e \Rightarrow (\textcolor{blue}{p}, \textcolor{teal}{w}, \textcolor{magenta}{uvz})$$

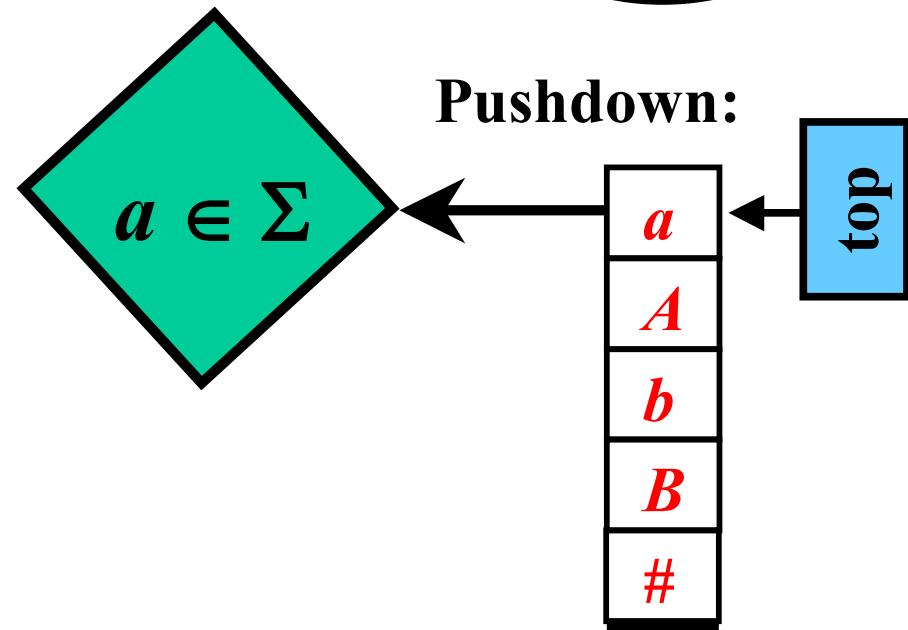
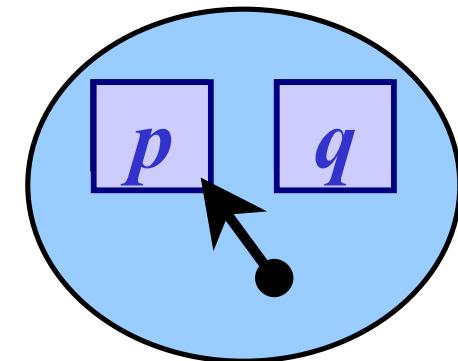
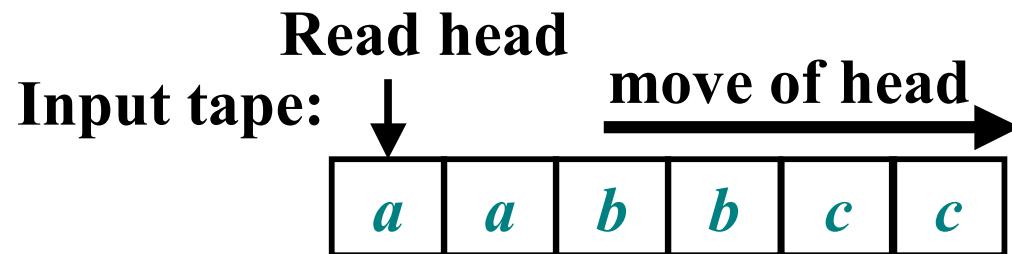
by *rule of depth m*

$$[\textcolor{brown}{mqA} \rightarrow \textcolor{blue}{pv}],$$

where $\textcolor{magenta}{u}$ contains $\textcolor{brown}{m} - 1$ non-input symbols

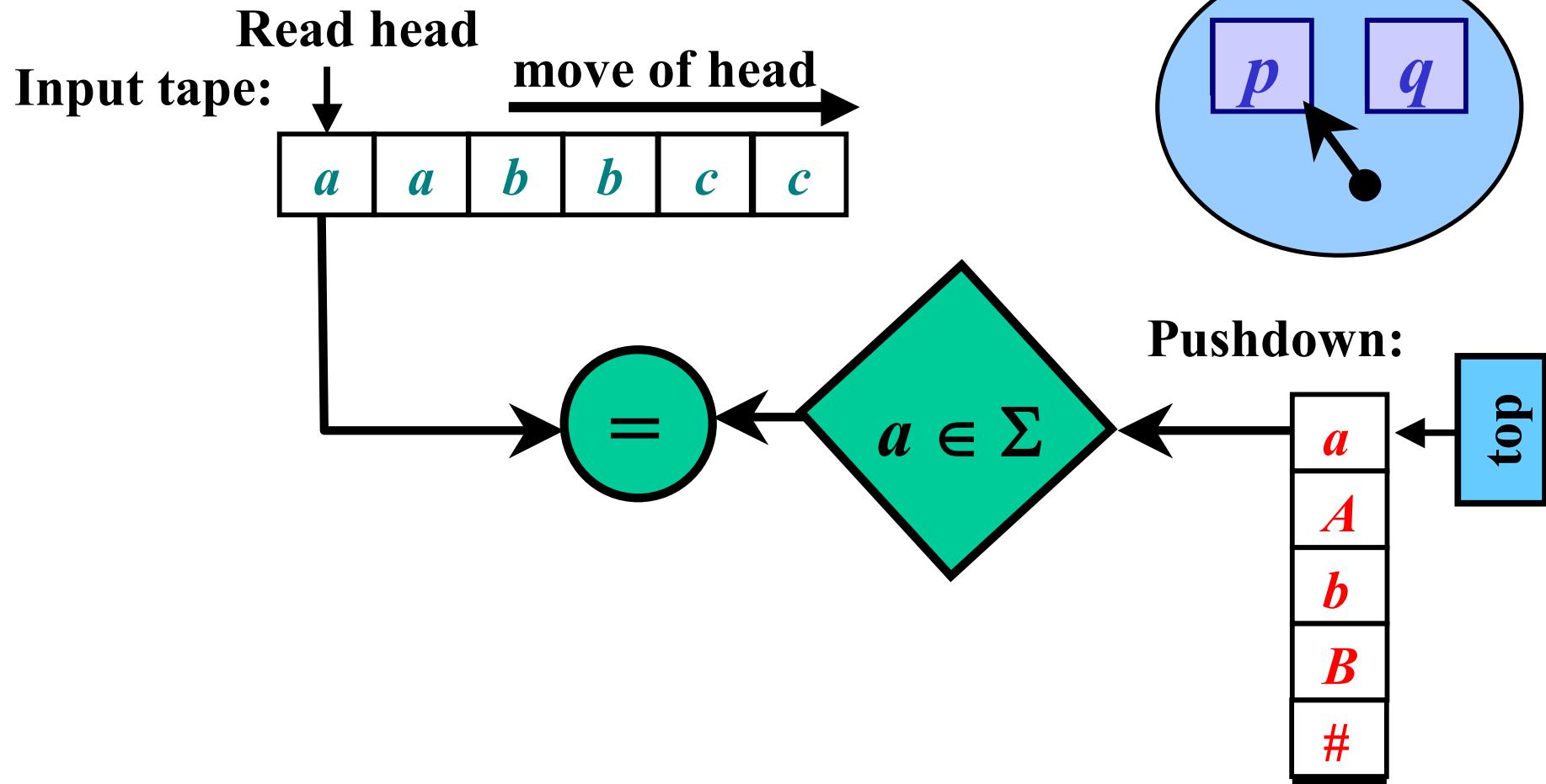
Pop: Illustration

Move: $(p, aabbcc, aAbB\#)_p \Rightarrow (p, abbcc, AbB\#)$



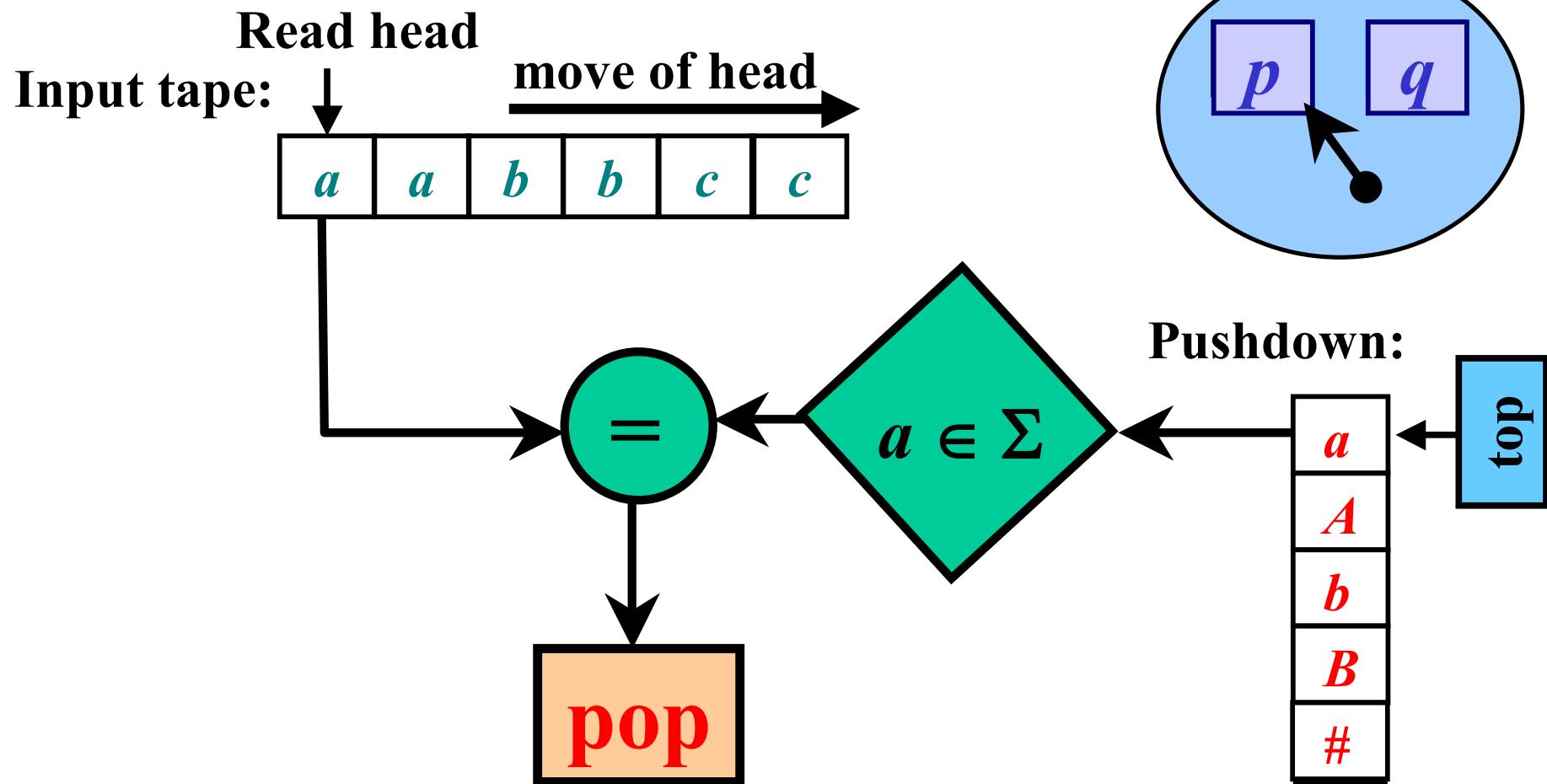
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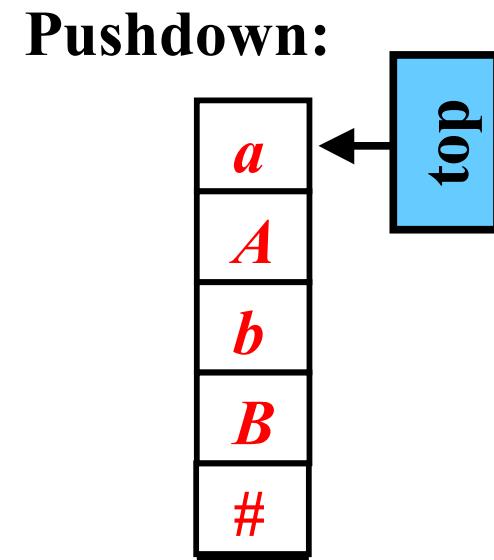
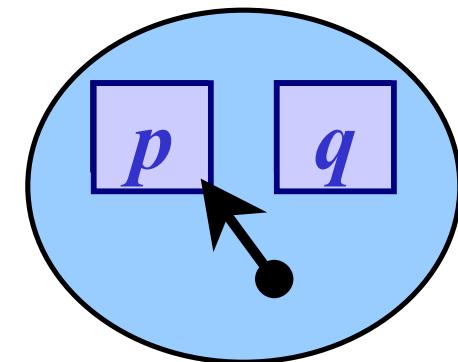
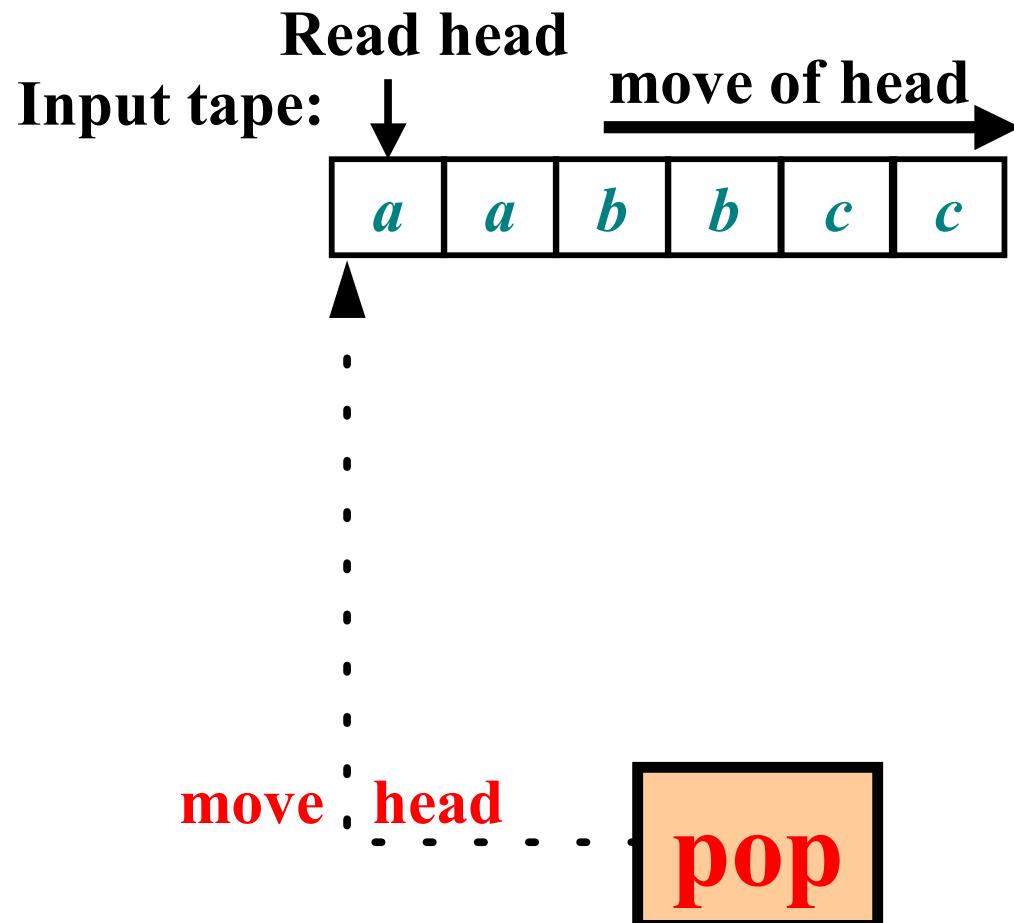
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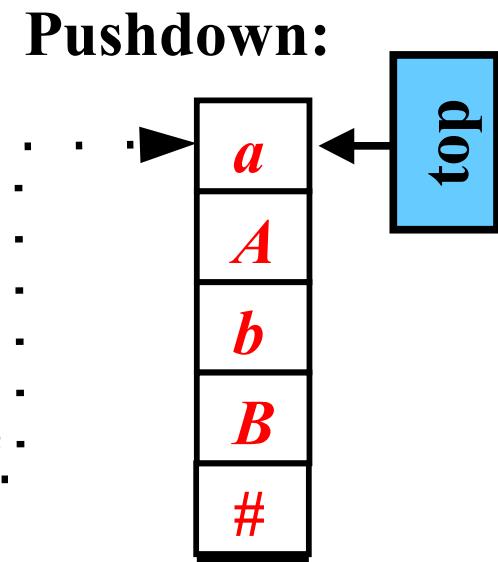
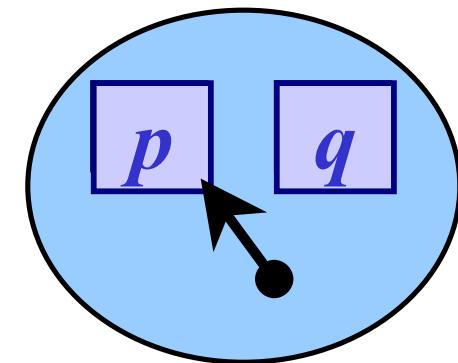
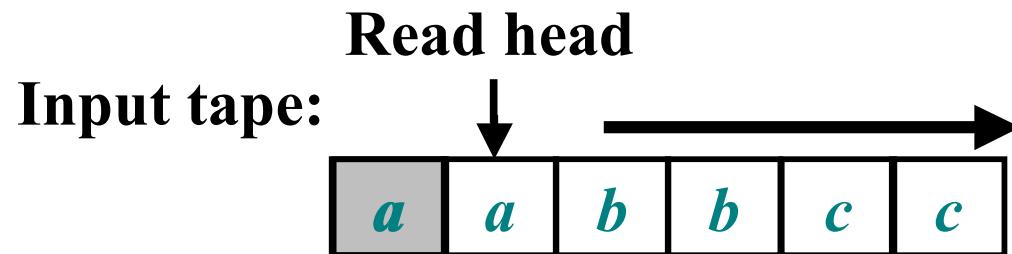
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Pop: Illustration

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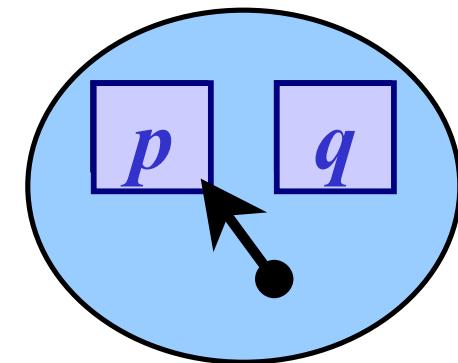
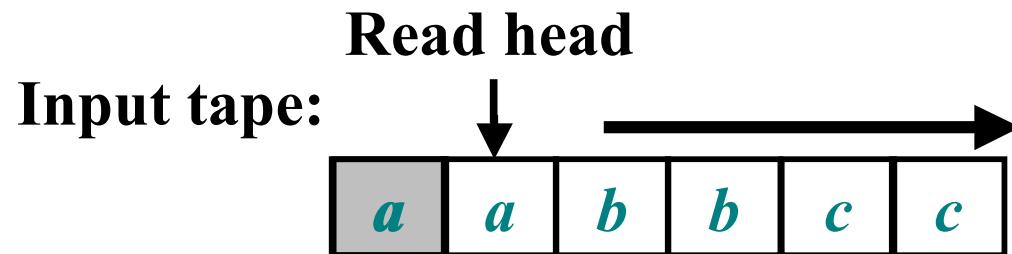


pop

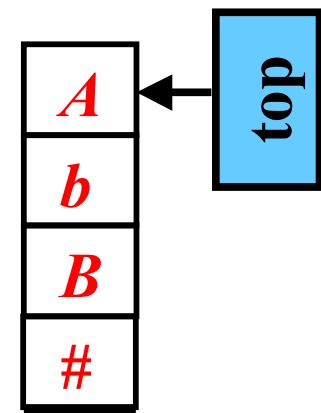
remove

Pop: Illustration

Move: $(p, aabbcc, aAbB\#)_p \Rightarrow (p, abbcc, AbB\#)$

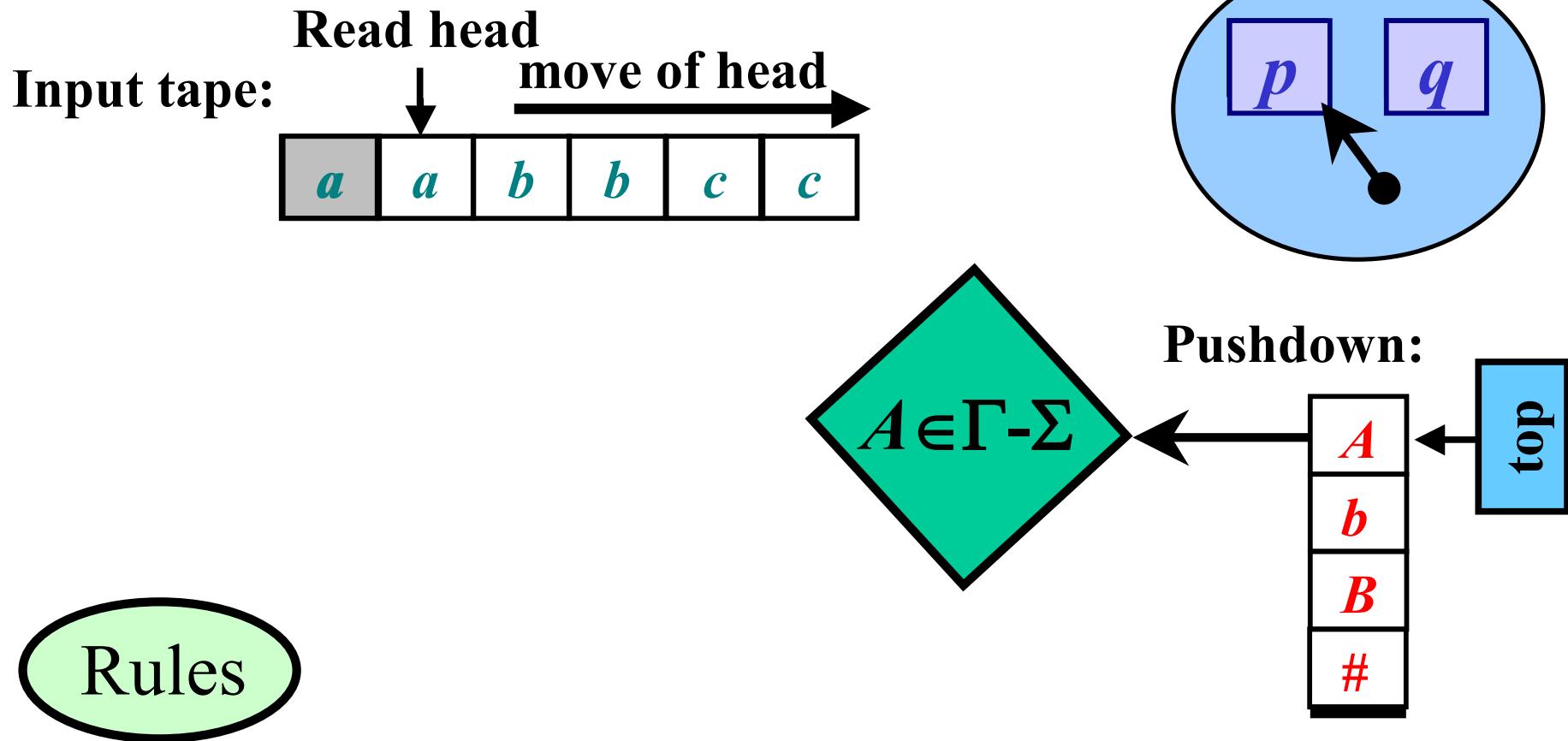


Pushdown:



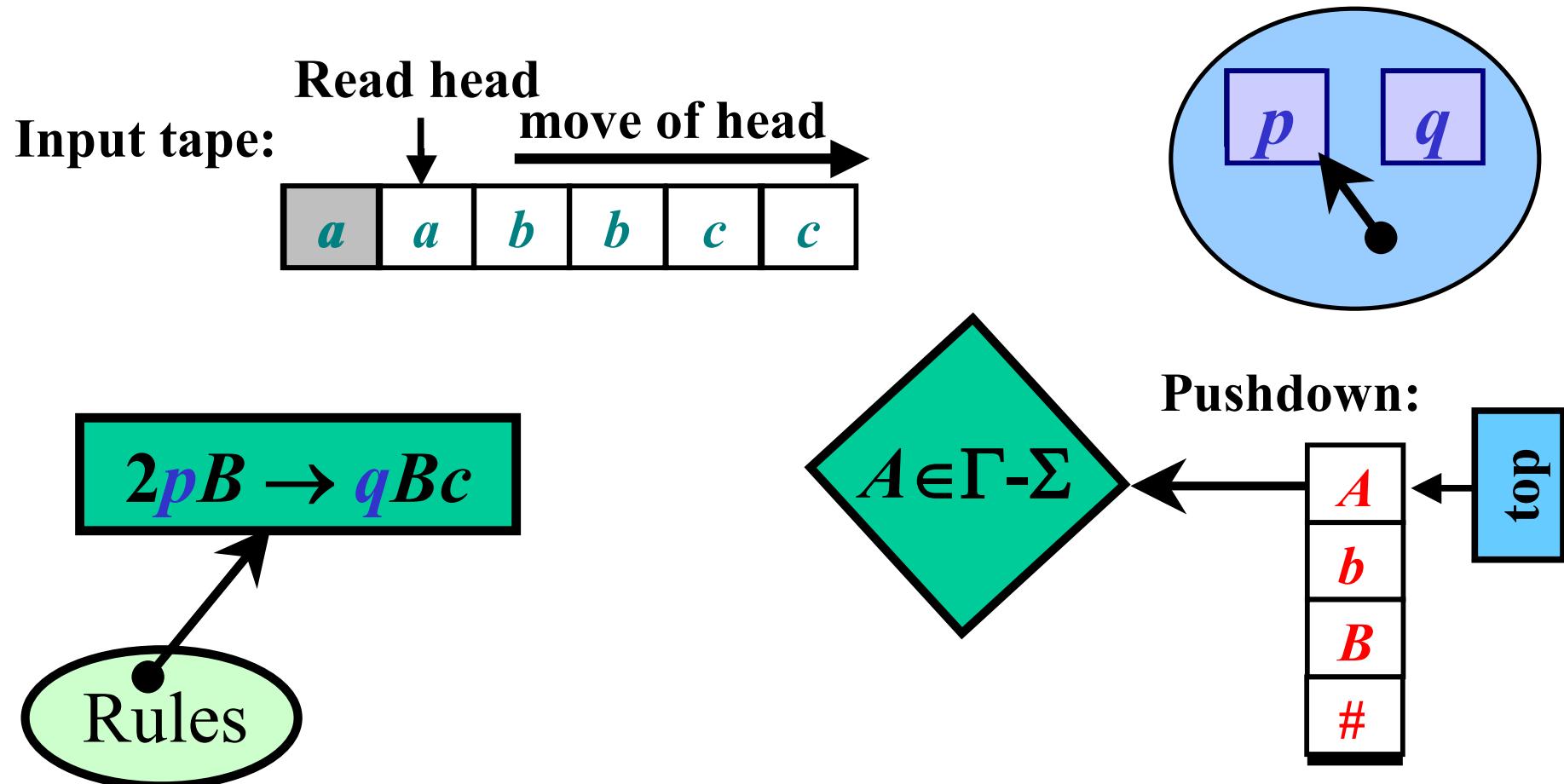
Deep Expansion: Illustration

Move: $(p, abbcc, AbB\#) \xrightarrow{\cdot} (q, abbcc, AbBc\#)$ [$2pB \rightarrow qBc$]



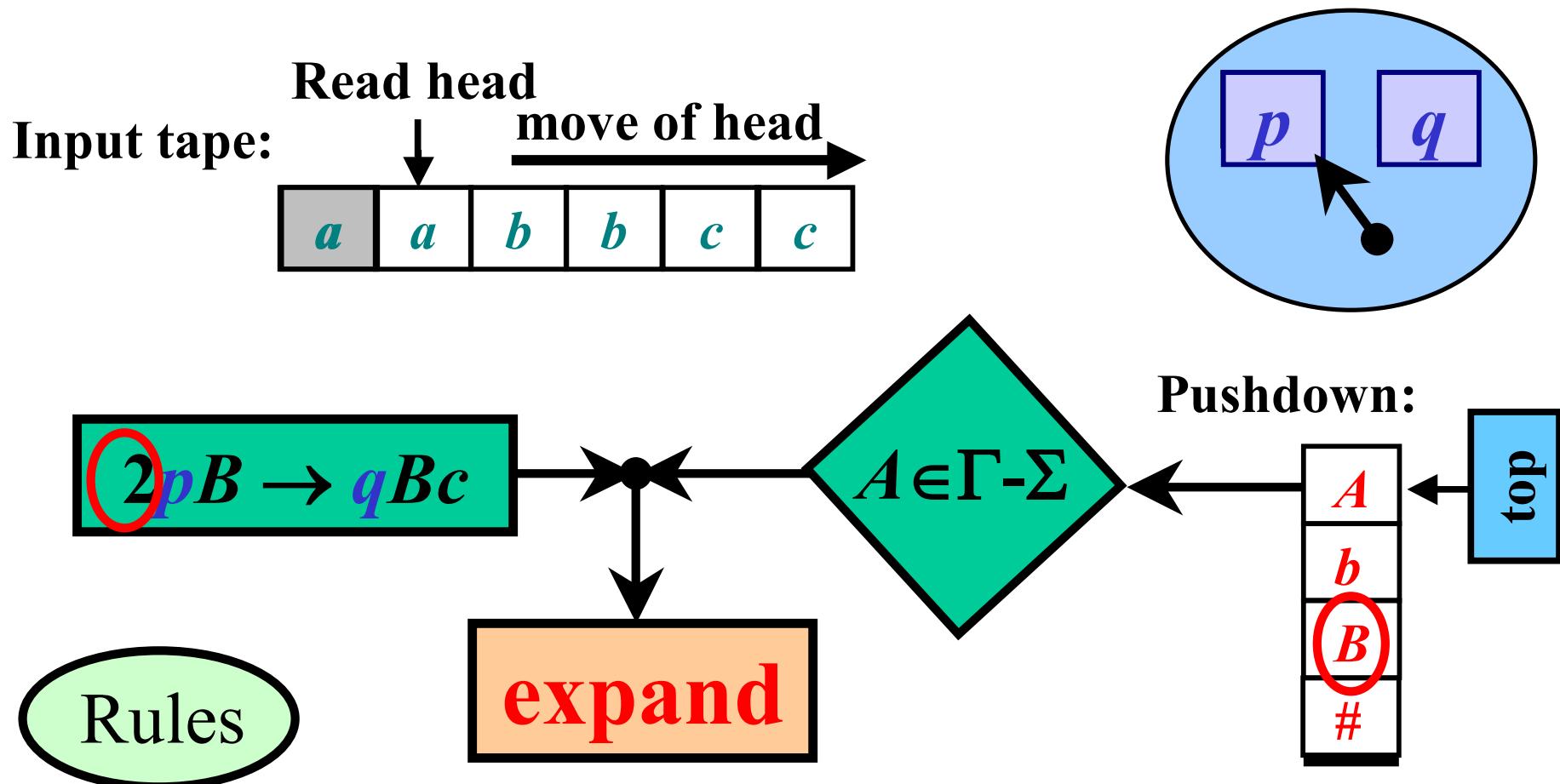
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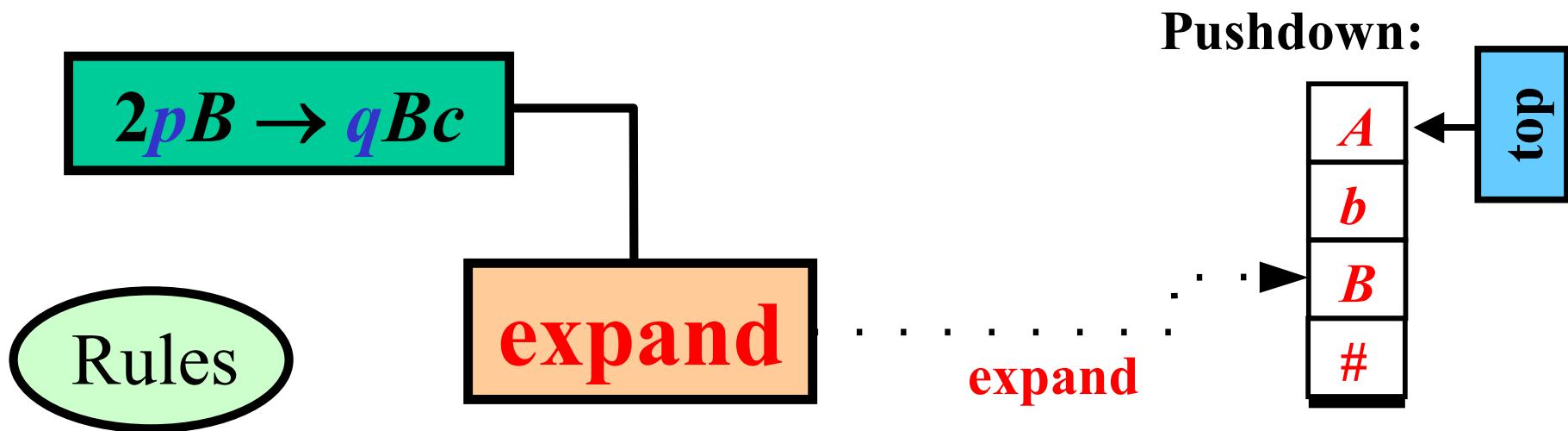
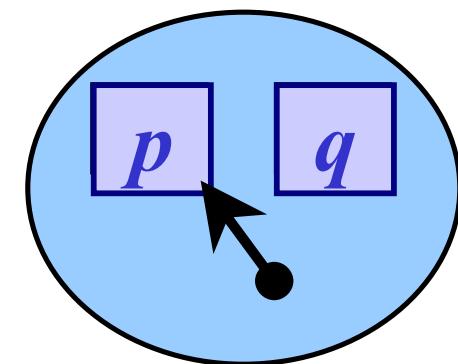
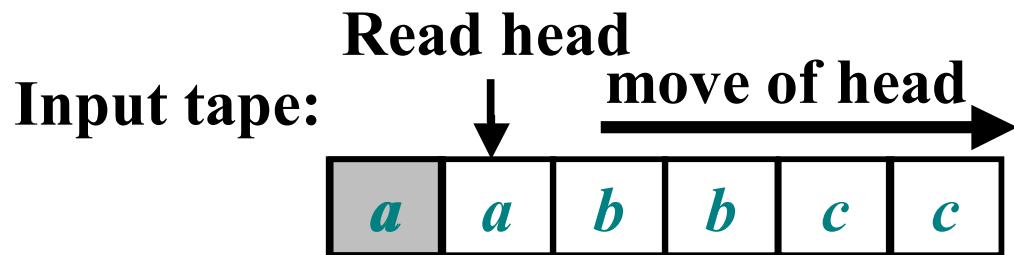
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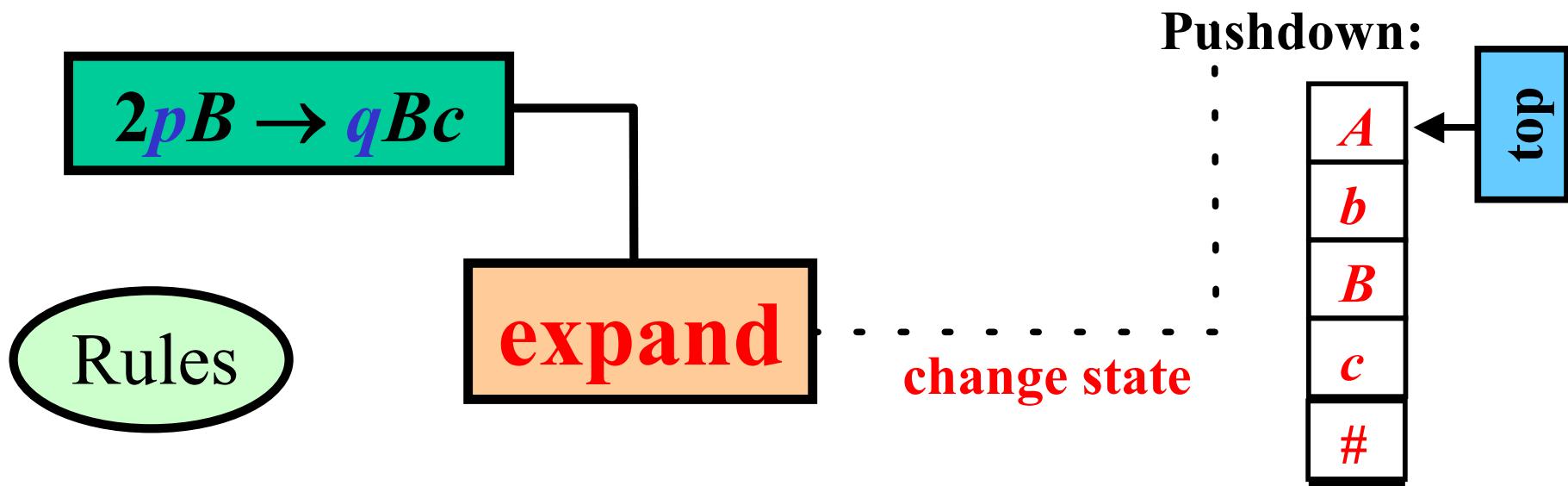
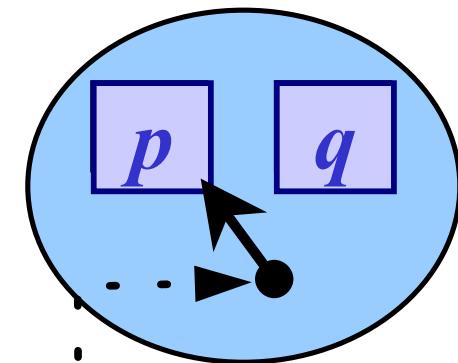
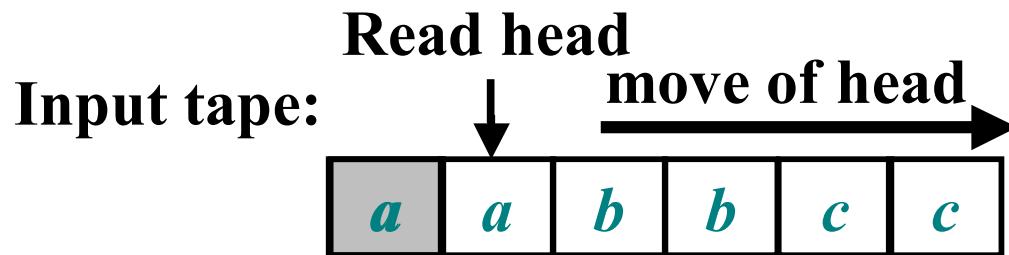
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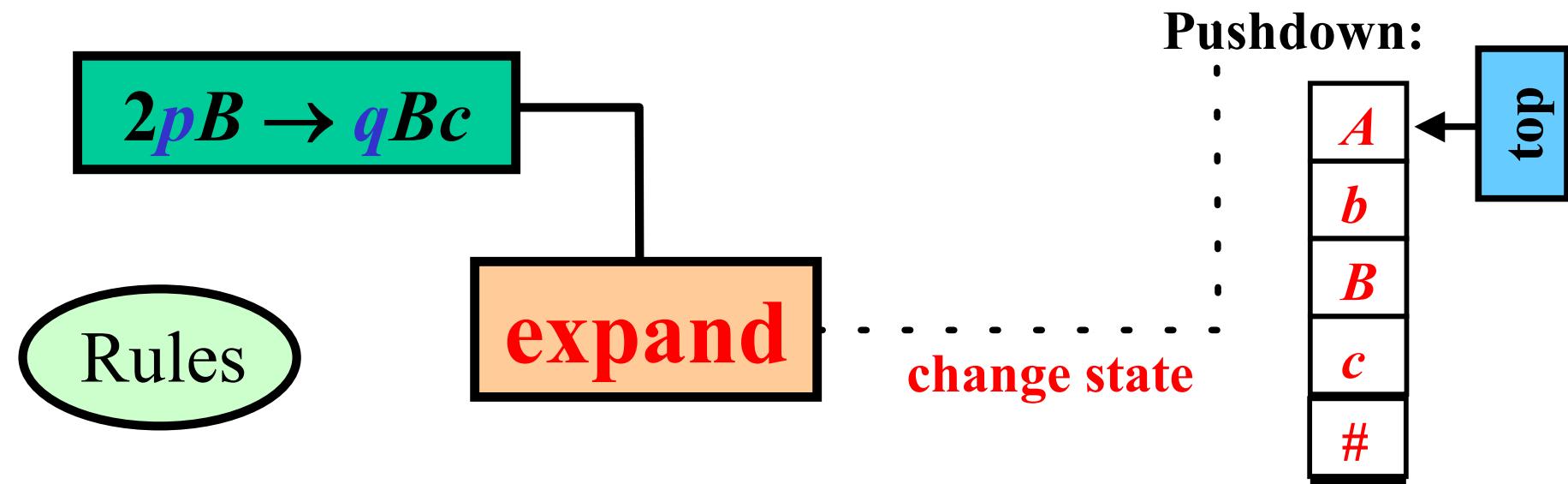
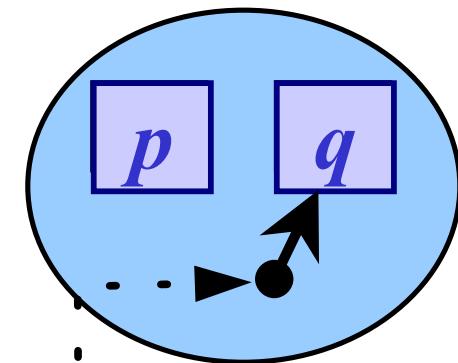
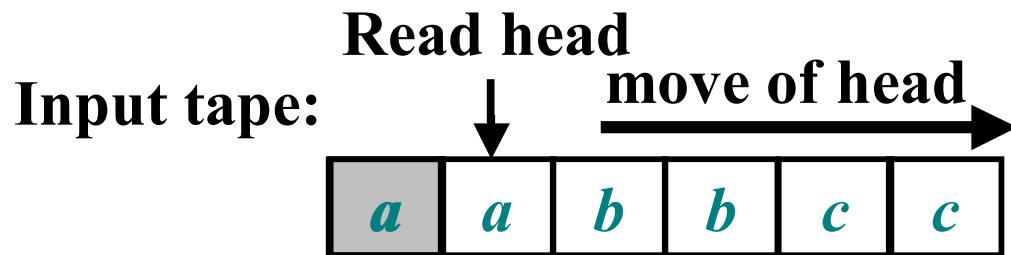
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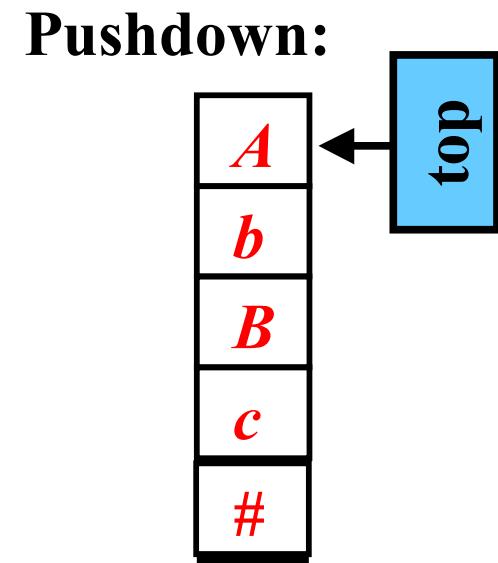
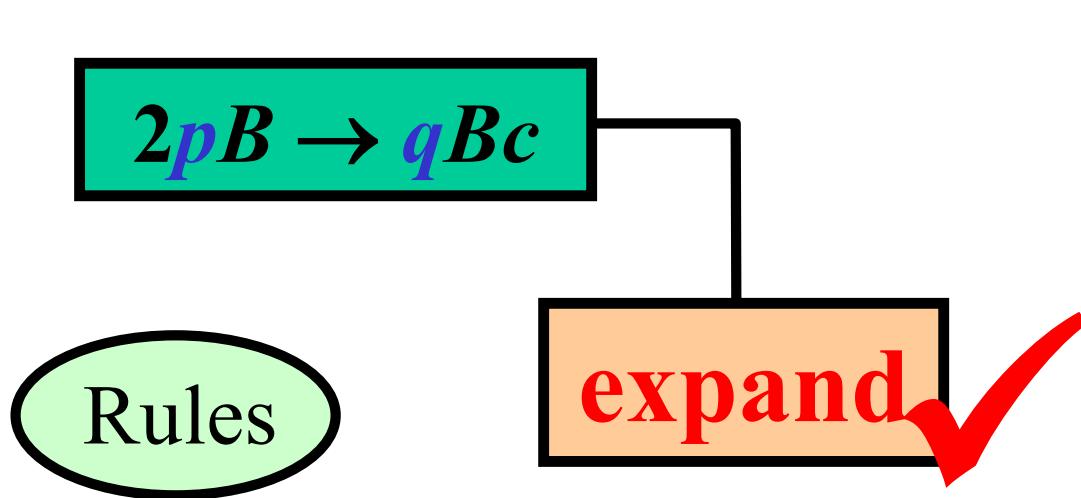
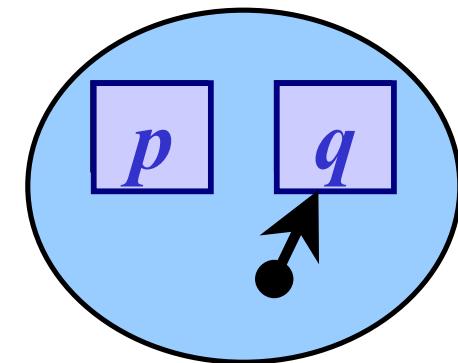
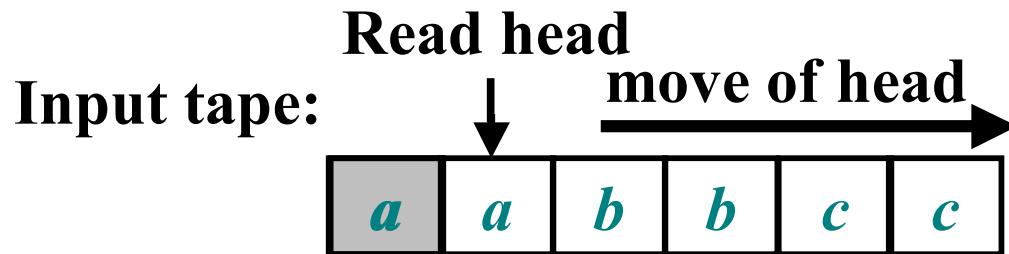
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Example: Deep PDA

Deep PDA M :

- [1]. $1sS \rightarrow qAB$
- [2]. $1qA \rightarrow paAb$
- [3]. $1qA \rightarrow fab$
- [4]. $2pB \rightarrow qBc$
- [5]. $1fB \rightarrow fc$

M accepts $aabbcc$:

- (s , $aabbcc$, $S\#$)
- $\xrightarrow{e} (q, aabbcc, AB\#)$ [1]
- $\xrightarrow{e} (p, aabbcc, aAbB\#)$ [2]
- $\xrightarrow{p} (p, abbcc, AbB\#)$
- $\xrightarrow{e} (q, abbcc, AbBc\#)$ [4]
- $\xrightarrow{e} (f, abbcc, abbBc\#)$ [3]
- $\xrightarrow{p} (f, bbcc, bbBc\#)$
- $\xrightarrow{p}^2 (f, cc, Bc\#)$
- $\xrightarrow{e} (f, cc, cc\#)$ [5]
- $\xrightarrow{p} (f, c, c\#)$
- $\xrightarrow{p} (f, \varepsilon, \#)$

$$L(M) = \{a^n b^n c^n : n \geq 1\} \in PD_2$$

Definition 1/3

A deep pushdown automaton is a 7-tuple

$$M = (Q, \Sigma, \Gamma, R, s, S, F), \text{ where}$$

- Q – states,
- $\Sigma \subseteq \Gamma$ – input alphabet,
- Γ – pushdown alphabet, bottom symbol $\# \in \Gamma - \Sigma$
- R – finite set of rules of the form

$$\textcolor{orange}{m} \textcolor{red}{q} \textcolor{red}{A} \rightarrow \textcolor{purple}{p} \textcolor{violet}{w} \quad \text{or} \quad \textcolor{orange}{m} \textcolor{blue}{q} \# \rightarrow \textcolor{blue}{p} \textcolor{violet}{v} \#$$

- $s \in Q$ – start state
- $S \in \Gamma$ – start pushdown symbol
- $F \subseteq Q$ – final states

Definition 2/3

- if an input symbol is on pd top, **M pops** the pd as
$$(q, au, az)_p \Rightarrow (q, u, z), \quad a \in \Sigma$$
- no explicit rule needed in R

- if a non-input symbol is on pd top, **M expands** the pd as
$$(q, w, uAz)_e \Rightarrow (p, w, uvz) \quad [mqA \rightarrow pv],$$
where u contains $m - 1$ non-input symbols

Definition 3/3

- M is *of depth n* , denoted by $_nM$, if n is the minimal positive integer such that each of M 's rules is of depth n or less.

- Language accepted by $_nM$, $L(_nM)$, is defined as
$$L(_nM) = \{ \textcolor{teal}{w} \in \Sigma^*: (\textcolor{blue}{s}, \textcolor{teal}{w}, \textcolor{red}{S}\#) \Rightarrow^* (\textcolor{blue}{f}, \varepsilon, \#) \text{ in } _nM$$

with $\textcolor{blue}{f} \in F\}.$

Main Result and its Proof

- PD_n – the language family defined by DeepPDAs of depth n .
-

Theorem: $PD_n \subset PD_{n+1}$, for all $n \geq 1$.

Proof (Sketch):

- State grammars (Kasai, 1970) are needed in the proof
- State grammar is a modification of CFG based on rules of the form

$$(q, A) \rightarrow (p, v)$$

Proof 1/6: State Grammar

- ***State grammar*** $G = (V, W, T, P, S)$
 - V – total alphabet, W – states, $T \subseteq V$ – terminals,
 - P – set of rules of the form $(q, A) \rightarrow (p, v)$
 - $S \in (V - T)$ – start symbol,

- ***Configuration*** – (q, x)
- ***Derivation step:***

$$(q, uAz) \Rightarrow (p, uvz) [(q, A) \rightarrow (p, v)]$$

and for every nonterminal B in u , P contains no rule with (q, B) on the left-hand side

Proof 2/6: n -limited Step

- **n -limited derivation step:**
 each derivation step within the first n non-terminals
 $(q, uAz) \xrightarrow{n} (p, uvz)$ and
 uA has n or fewer non-terminals

- **n -limited state language:**
 $L(G, n) = \{w \in T^* : (q, S) \xrightarrow{n}^* (p, w)\}$

-
- ST_n – the family of n -limited state languages

Proof 3/6: Example

<p>State Grammar G:</p> <p>[1]. $(1, S) \rightarrow (2, AC)$</p> <p>[2]. $(2, A) \rightarrow (3, aAb)$</p> <p>[3]. $(2, A) \rightarrow (4, ab)$</p> <p>[4]. $(3, C) \rightarrow (2, Cc)$</p> <p>[5]. $(4, C) \rightarrow (4, c)$</p> <p>$W = \{1, 2, 3, 4\}$</p>	<p>G generates $aabbcc$:</p> <p>$(S, 1) \Rightarrow (AC, 2)$ [1]</p> <p>$\Rightarrow (aAbC, 3)$ [2]</p> <p>$\Rightarrow (aAbCc, 2)$ [4]</p> <p>$\Rightarrow (aabbcC, 4)$ [3]</p> <p>$\Rightarrow (aabbc, 4)$ [5]</p>
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$$L(G) = \{a^n b^n c^n : n \geq 1\} \in ST_2$$

Proof 4/6: $PD_n \subseteq ST_n$, $n \geq 1$

- G simulates the application of $\textcolor{brown}{i} \textcolor{blue}{p} \textcolor{red}{A} \rightarrow \textcolor{blue}{q} \textcolor{magenta}{y} \in R$:
 - make a left-to-right scan of the pd until the i th occurrence of a non-terminal
 - if $X_{\textcolor{brown}{i}} = \textcolor{red}{A}$, then replace $\textcolor{red}{A}$ with $\textcolor{magenta}{y}$ and return to the beginning of the sentential form
 - rightmost symbol is always a special a' , and G completes the simulation by changing a' to a

Proof 5/6: $ST_n \subseteq PD_n, n \geq 1$

- $_nM$ simulates G 's n -limited derivations in pd:
 - always records the first n non-terminals from current G 's sentential form in its state
 - fewer than n non-terminals are extended by #s
 - reads the string, empties pd, enters $\$ \in F$

Proof 6/6: $PD_n \subset PD_{n+1}$, $n \geq 1$

1) As $PD_n \subseteq ST_n$ and $ST_n \subseteq PD_n$
for all $n \geq 1$, $ST_n = PD_n$.

2) Kasai (1970): $ST_n \subset ST_{n+1}$, for all $n \geq 1$.

For all $n \geq 1$, $PD_n = ST_n \subset ST_{n+1} = PD_{n+1}$

Q. E. D.

Note: $PD_n \subset CS$, $n \geq 1$

For every $n \geq 1$, there exists a context-sensitive language L not included in PD_n .

Open Problem Areas

- Determinism
- Rules of form $mqA \rightarrow p\varepsilon$

Discussion