

# PrimeFaces

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PrimeFaces



- JSF doesn't provide rich set of components
  - It is left for 3<sup>rd</sup> party libraries
- PrimeFaces
  - rich set of components
  - uses JQuery library for custom components
  - AJAX support (based on JSF 2.0)
  - push support via Atmosphere framework (WebSocket/Comet)
  - one-jar library, no configuration nor dependencies
  - lots of built-in themes, visual theme designer tool (ThemeRoller)
    - <https://jqueryui.com/themeroller/>
  - extensive documentation
  - XHTML facelets on client combined with Java on the server side

- PrimeFaces
  - Theming concept
  - Inputs and selects
  - Client side validations
  - Panels
  - Data iteration components
  - Menus
  - Dialog framework
  - Working with files and images
  - Drag & Drop
  - Charts
  - Push
  - RequestContext



- ThemeRoller CSS Framework
  - over 30 pre-designed themes
- Configuration (web.xml)

```
<context-param>
    <param-name>primefaces.THEME</param-name>
    <param-value>aristo</param-value>
</context-param>
```

- May be dynamic

```
<context-param>
    <param-name>primefaces.THEME</param-name>
    <param-value>#{loggedInUser.preferences.theme}</param-value>
</context-param>
```

- Custom theme must be present in one .jar file.
- mandatory structure
  - .jar
    - META-INF
    - resources
      - primefaces-yourtheme
      - theme.css
      - images
  - Image addressing
    - `url("images/my_image.png")` must be changed to
    - `url("#{resource['primefaces-yourtheme:images/my_image']}")`

Selector	Description
.ui-widget	All PrimeFaces components
.ui-widget-header	Header section of a component
.ui-widget-content	Content section of a component
.ui-state-default	Default class of a clickable
.ui-state-hover	Class applied when cursor is over widget
.ui-state-active	When clickable is activated
.ui-state-disabled	Disabled elements
.ui-state-highlight	Highlighted elements
.ui-icon	An element to represent an icon



- Input mask

- minimizes the chances for the user to input incorrect data
- ```
<p:inputMask value="#{maskController.phone}"  
             mask="(999) 999-999-999"/>
```
- a kind of regular expressions
  - 9 is used as a pattern for 0 – 9

- Input language

- kind of regular expressions for validating input
- asterisk for multiple occurrence
- question mark for optional occurrence

```
<p:inputMask value="#{inputMaskController.productKey}"  
             mask="a*-999-a999" />
```



- Autocomplete

- method complete takes a string and returns a List<String>

```
<p:autoComplete id="simple" value="#{autoCompleteController.txt1}"  
completeMethod="#{autoCompleteController.complete}" />
```

- Autocomplete event

```
<p:autoComplete value="#{autoCompleteController.txt1}"  
completeMethod="#{autoCompleteController.complete}">  
    <p:ajax event="itemSelect"  
            listener="#{autoCompleteController.handleSelect}"  
            update="messages" />  
</p:autoComplete>
```

```
public void handleSelect(SelectEvent event) {  
    Object selectedObject = event.getObject();  
    MessageUtil.addInfoMessage("selected.object", selectedObject);  
}
```

- Every input component can fire appropriate AJAX events when they occur.



- **InputTextArea**
  - events/attributes: `onkeyup`, `onfocus`, `onblur`, ...
- **TextEditor**
  - rich text editing features (<https://quilljs.com/>)
- **SelectManyCheckBox**
  - used to choose multiple items from a collection
- **Calendars**
  - multiple display modes and effects
- **Spinner**
  - boundaries
- **Slider**
  - it is possible to set min/max value, step, range, ...
  - vertical or horizontal
- ...



- Partial processing allows updating JSF components with AJAX.
- Partial processing speeds up large form processing.
- Partial rendering defines elements to be updated.

```
<h:form id="myform">
    <p:commandButton value="Update" update="myform:display" />
    <h:outputText id="display" value="#{bean.value}" />
</h:form>
```

- Partial validations

- may prevent unwanted validations

```
<h:form>
    <h:selectOneMenu id="cities" value="#{bean.city}">
        <f:selectItems value="#{bean.cityChoices}" />
        <p:ajax actionListener="#{bean.populateSuburbs}"
            event="change" update="suburbs" process="@this"/>
    </h:selectOneMenu>
    ...
</h:form>
```

- Search expression framework

| Keyword          | Type       | Description                          |
|------------------|------------|--------------------------------------|
| @this            | Standard   | Current component                    |
| @all             | Standard   | Whole view                           |
| @form            | Standard   | Closest ancestor form                |
| @none            | Standard   | No component                         |
| @namingcontainer | PrimeFaces | Closest ancestor naming container    |
| @parent          | PrimeFaces | Parent of the current component      |
| @composite       | PrimeFaces | Closest composite component ancestor |
| @child(n)        | PrimeFaces | Nth child                            |
| @previous        | PrimeFaces | Previous sibling                     |
| @next            | PrimeFaces | Next sibling                         |
| @widgetVar(name) | PrimeFaces | Component with given widget variable |

- Validations must be compatible with server side implementation.
- Conversion and validation happens at client side.
- Partial process&update support for AJAX.
- i18n support along with component specific messages.
- Client side renderers for message components.
- Easy to write custom client converters and validators.
- Global or component based enable/disable.
- Advanced bean validation integration.
- Little footprint using HTML5.



- Client side validations are disabled by default, has to be enabled in configuration

```
<context-param>
    <param-name>primefaces.CLIENT_SIDE_VALIDATION</param-name>
    <param-value>true</param-value>
</context-param>
```

- Non-AJAX

- In non-AJAX case, all visible and editable input components in the form are validated and message components must be placed inside the form.

- AJAX

- partial processing and updates

- Custom validation

- implementing client validation interface
  - method validate()

- Bean validation

- constraints via annotations

```
<h:form>
    <p:growl />
    <h:panelGrid>
        <h:outputLabel for="name" value="Name:" />
        <p:inputText id="name" value="#{bean.name}" label="Name"/>
        <p:message for="name" />
        <h:outputLabel for="age" value="Age: (@Min(10) @Max(20))" />
        <p:inputText id="age" value="#{bean.age}" label="Age"/>
        <p:message for="age" />
    </h:panelGrid>
    <p:commandButton value="Save" validateClient="false" ajax="false" />
</h:form>

public class Bean {
    @Size(min=2,max=5)
    private String name;
    @Min(10) @Max(20)
    private Integer age;
}
```

- growl is used for messages (in the top right corner)

- Messages components are used to display FacesMessages.
  - Severity: Info, Warn, Error or Fatal.
  - Messages can indicate errors in the forms.

```
<p:messages id="messages" showDetail="true" autoUpdate="true"  
           closable="true" />
```

```
...
```

```
<p:outputLabel for="txt" value="Text:" />  
<p:inputText id="txt" required="true" />  
<p:message for="txt" display="text" />
```

```
FacesContext.getCurrentInstance().addMessage(null,  
    new FacesMessage(FacesMessage.SEVERITY_FATAL, "Fatal!",  
    "System Error"));
```



- Panels serve as containers for storing other widgets.
- Panel is a generic component.
  - toggling
  - closing
  - built-in pop-up menu
  - AJAX listeners
- Panel grid
  - support for colspan and rowspan.
- Dynamic content loading
  - Tabs can be lazily loaded based on a value of underlying JavaBean.
- Dynamic tabbing
  - AccordionPanel



- Overflow content
  - ScrollPanel
- Buttons grouping
  - toolbars, separators
- Draggable widgets
  - DashBoard panel
  - grid with row and columns constraints
- Full Page layout
  - North, West, Center, East, South
- Element layout
  - at element level
  - styled with CSS
- Nested layouts
- Panels can fire appropriate events
  - close, toggle, resize

```
<p:ajax event="close" listener="#{panelView.onClose}"  
       update="msgs" />
```

Examples PFFullPageLayout, PFNestedLayout

- Data iteration components are usually data tables or trees.
- Selection

- selection mode (single or multiple)

```
<p:dataTable id="multipleSelectionCheckbox" var="car"
              value="#{dataTableController.cars}"
              rowKey="#{car.name}"
              selection="#{dataTableController.selectedCars}">
    <p:column selectionMode="multiple"/>
    ...
</p:dataTable>
```

- property listeners

- Selected object is referenced as a variable and can be passed to underlying Java method.

```
<f:setPropertyActionListener value="#{car}"
                             target="#{dataTableController.selectedCar}" />
```



- Sorting and filtering in DataTable

- Sorting

```
<p:DataTable id="sorting" var="car"
    value="#{dataTableController.cars}">
    <p:columnheaderText="Year" sortBy="#{car.year}">
        <h:outputText value="#{car.year}" />
```

- Filtering

- displays filter text fields
    - user filters the data
    - all fields can be searched

```
<p:DataTable id="filtering" var="car"
    value="#{dataTableController.cars}">
    <p:column headerText="Year" filterBy="#{car.year}">
        <h:outputText value="#{car.year}" />
    </p:column>
    <p:column headerText="Name" filterBy="#{car.name}">
        <h:outputText value="#{car.name}" />
    </p:column>
</p:DataTable>
```



- In cell editing

- AJAX events

```
<p:ajax event="rowEdit"
        listener="#{dataTableController.onEdit}"
        update=":form:growl" />
<p:ajax event="rowEditCancel"
        listener="#{dataTableController.onCancel}"
        update=":form:growl" />
```

- Lazy models – handling lots of records

- supports pagination
- org.primefaces.LazyDataModel
- Programmer must implement load, getRowData and getRowKey methods.

```
<p:dataTable id="lazyModel" var="car"
        value="#{lazyDataTableController.lazyModel}"
        paginatorTemplate="{RowsPerPageDropdown} {FirstPageLink}
            {PreviousPageLink} {CurrentPageReport} {NextPageLink}
            {LastPageLink}"
        paginator="true" rows="10" lazy="true">
```

- Trees and TreeTables
  - Events
    - collapse, expand, select, unselect
- Context menu support

```
<p:contextMenu for="withContextMenu" nodeType="node">
    <p:menuItem value="View" update="dialogPanel"
        icon="ui-icon-search"
        oncomplete="nodeDialog.show()"/>
</p:contextMenu>
<p:contextMenu for="withContextMenu" nodeType="leaf">
    <p:menuItem value="View"
        update="dialogPanel" icon="ui-icon-search"
        oncomplete="nodeDialog.show()"/>
    <p:menuItem value="Delete"
        update="withContextMenu" icon="ui-icon-close"
        actionListener="#{treeDataController.deleteNode}"/>
</p:contextMenu>
```

- Menu positioning
  - static
    - displayed in page by default
  - dynamic
    - overlay, not displayed by default
    - defines trigger button, position relative to that button

- Programmatic menu

- Menu can be defined also in Java
- <p:menu model="#{programmaticMenuController.model}" />
- Model object returns constructed menu.

- Context menu

```
<p:contextMenu for="fileSystem">
    <p:menuItem value="View" update="growl"
        actionListener="#{contextMenuController.viewNode}"
        icon="ui-icon-search"/>
    <p:menuItem value="Delete" update="fileSystem"
        actionListener="#{contextMenuController.deleteNode}"
        icon="ui-icon-close"/>
</p:contextMenu>
```

Example PFMenu, PFContextMenu



- Other menus
  - Menubar
    - displays root items horizontally and nested items as tiered
    - for static menus
  - MegaMenu
    - multi-column menu
    - displays submenus of root items together
  - TieredMenu
    - submenus in nested overlays
  - PanelMenu
    - hybrid of accordion-tree
  - SlideMenu
    - displays nested submenus with a slide animation
  - SelectCheckBoxMenu
    - menu with checkboxes which are on or off



- Simple dialogs
  - <p:dialog ...
  - Yes|No questions, notifications, asking for input
- Dialog framework
  - opens an external XHTML page in a dialog that is generated
- Dialogs requires configuration in faces-config.xml

```
<application>
    <action-listener>
        org.primefaces.application.DialogActionListener
    </action-listener>
    <navigation-handler>
        org.primefaces.application.DialogNavigationHandler
    </navigation-handler>
    <view-handler>
        org.primefaces.application.DialogViewHandler
    </view-handler>
</application>
```



- FileUpload component
  - equivalent to HTML <input type="file">
  - HTML 5 powered UI, such as Drag & Drop
- Approaches
  - Native
    - works since JSF 2.2 – Servlet Part API
  - Commons
    - requires configuration
    - may specify size threshold, upload directory (`init-param`), ...

```
<filter>
    <filter-name>PrimeFaces FileUpload Filter</filter-name>
    <filter-class>
        org.primefaces.webapp.filter.FileUploadFilter
    </filter-class>
</filter>
<filter-mapping>
    <filter-name>PrimeFaces FileUpload Filter</filter-name>
    <servlet-name>Faces Servlet</servlet-name>
</filter-mapping>
```



- Two file upload modes

- Simple

```
<h:form enctype="multipart/form-data">
    <p:fileUpload value="#{fileController.file}" mode="simple" />
    <p:commandButton value="Submit" ajax="false"/>
</h:form>
```



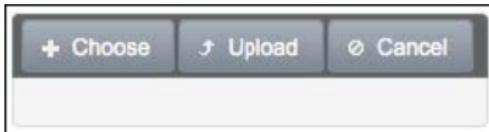
- Advanced

- specifies upload handler

```
<p:fileUpload mode="advanced"
    fileUploadListener="#{fileController.handleFileUpload}" />
```

- may limit maximum number of files to be uploaded, file type etc.

```
public void handleFileUpload(FileUploadEvent event) {
    UploadedFile file = event.getFile();
    MessageUtil.addInfoMessage("upload.successful",
        file.getFileName() + " is uploaded.");
}
```



Examples PFFile, PFMultiUpload

- File download

- bean must return streamed content

```
<p:commandButton value="Download" ajax="false">
    <p:fileDownload value="#{fileController.file}" />
</p:commandButton>
```

- Status of upload/download is monitored by JavaScript.
- Galleria widget for multiple images

```
<p:galleria value="#{galleriaController.cars}" var="car">
    <p:graphicImage
        value="/resources/images/autocomplete/#{car.name}.png"/>
</p:galleria>
```



- PrettyFaces is an OpenSource URL-rewriting library with enhanced support for JavaServer Faces.
- Enables creation of bookmarkable, pretty URLs (Search Engine Optimization friendly).
- Maven dependency (or .zip distribution).
- Workflow:

- Add PrettyFaces to your pom.xml
- Create pretty-config.xml

```
<url-mapping id="login">
    <pattern value="/login" />
    <view-id value="/user/login.jsp" />
</url-mapping>
```

```
<!-- Map "/user/#{username}"
      to the URL "/user/view.xhtml?username=value" -->
<url-mapping id="view-user">
    <pattern value="/user/#{username}" />
    <view-id value="/user/view.xhtml" />
</url-mapping>
```

- Run your application.



- PrettyFaces breaks PrimeFaces file upload.
- Prerequisites
  - commons-fileupload and commons-io are present in the webapp's runtime classpath (/WEB-INF/lib)
  - The FileUploadFilter is mapped on the exact <servlet-name> of the FacesServlet as is been defined in your web.xml.
  - The enctype of the <h:form> needs to be set to multipart/form-data.
  - In simple file upload with mode="simple", AJAX must be disabled on any PrimeFaces command buttons/links by ajax="false".

- Solution (web.xml):

```
<filter>
    <filter-name>PrimeFaces FileUpload Filter</filter-name>
    <filter-class>
        org.primefaces.webapp.filter.FileUploadFilter
    </filter-class>
</filter>
<filter-mapping>
    <filter-name>PrimeFaces FileUpload Filter</filter-name>
    <servlet-name>Faces Servlet</servlet-name>
    <dispatcher>FORWARD</dispatcher>
</filter-mapping>
<servlet>
    <servlet-name>Faces Servlet</servlet-name>
    <servlet-class>javax.faces.webapp.FacesServlet</servlet-class>
    <load-on-startup>1</load-on-startup>
</servlet>
<servlet-mapping>
    <servlet-name>Faces Servlet</servlet-name>
    <url-pattern>/faces/*</url-pattern>
</servlet-mapping>
```



- Making panel draggable

```
<p:panel id="pn1" header="Draggable panel with default settings">
    <h:outputText value="Drag me around"/>
</p:panel>
<p:draggable for="pn1"/>
```

- Draggable restrictions

- Horizontal `<p:draggable for="hpn1" axis="x"/>`
- Vertical `<p:draggable for="vpn1" axis="y"/>`
- Grid `<p:draggable for="gpn1" grid="40,50"/>`
- Boundary `<p:draggable for="pic" containment="parent"/>`

- Drag & Drop may be used in AJAX requests,
- can be integrated with data iteration components.



- Defining draggable targets

- Client-side callback onDrop

```
<h:panelGroup id="drop" layout="block" styleClass="ui-widget-content"
               style="height:150px; width:300px;">
    <p class="ui-widget-header" style="margin:0; padding:5px;">
        Drop here
    </p>
    <p:droppable onDrop="handleDrop" tolerance="fit"/>
</h:panelGroup>
```

- Dropping restrictions

- defining tolerance and acceptance

- Tolerance specifies which mode to use for testing if a draggable component is over a droppable.

- Four types of tolerance – fit, intersect, pointer, touch

- Acceptance defines scope attributes, dropable must have same scope as dragable if Drag & Drop is to be applied.

- Scope is some sort of string id

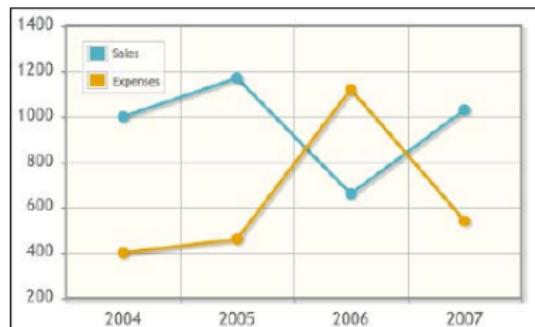
```
<p:droppable onDrop="handleDrop" scope="dnd"/>
<p:draggable scope="dnd"/>
```



- PrimeFaces provides simple API for displaying various types of Charts
  - Client-side chart refers to Chart model value defined on the server.
  - Types
    - Area
    - Bar
    - Line
    - Bubble
    - Donut
    - Pie
    - ...
  - Appropriate model value has to be returned from JavaBean
- ```
<p:lineChart value="#{chartController.model}" style="height:250px" />
```

- Facelet defines legends, axis values etc.
- Java implementation of a model

```
CartesianChartModel model = new CartesianChartModel();
ChartSeries sales = new ChartSeries();
sales.setLabel("Sales");
sales.set("2004", 1000);
sales.set("2005", 1170);
sales.set("2006", 660);
sales.set("2007", 1030);
ChartSeries expenses = new ChartSeries();
expenses.setLabel("Expenses");
expenses.set("2004", 400);
expenses.set("2005", 460);
expenses.set("2006", 1120);
expenses.set("2007", 540);
model.addSeries(sales);
model.addSeries(expenses);
```





- RemoteCommand provides a simple way how to execute backing bean methods with JavaScript.

```
<h:form>
    <p:remoteCommand name="rc" update="msgs"
        actionListener="#{remoteCommandView.execute}" />
    <p:growl id="msgs" showDetail="true" />
    <p:commandButton type="button" onclick="rc()" value="Execute"
        icon="ui-icon-refresh" />
</h:form>
```

- can be used also for partial processing of the form

```
<h:form id="form">
    <p:remoteCommand name="updateList" update="users" process="@this" />
    ...
    function handleMessage(message) {
        ...
        updateList();
    }
```



- Atmosphere framework is used for sending asynchronous messages from the server to the client.
- Requires special configuration (web.xml)

```
<servlet>
    <servlet-name>Push Servlet</servlet-name>
    <servlet-class>org.primefaces.push.PushServlet</servlet-class>
    <async-supported>true</async-supported>
</servlet>
<servlet-mapping>
    <servlet-name>Push Servlet</servlet-name>
    <url-pattern>/primepush/*</url-pattern>
</servlet-mapping>
```

- Uses annotations for defining push endpoints and message callbacks.

- **@PushEndpoint**
  - A class annotated with this annotation defines push channel, through which the server can contact the client.
- **@OnMessage**
  - When data are ready to be delivered, method annotated with this annotation will be called.
- Connection lifecycle annotations
  - **@OnOpen**
  - **@OnClose**
- **@PathParam**
  - parameters in path in URI

```
@PushEndpoint("/somepath/{room}/{user}")
@Singleton
public class ChatResource {
    @PathParam("room")
    private String room;
    @PathParam("user")
    private String username;
    ...
}
```

- API

- RemoteEndPoint

- represents client-side browser

- EventBus

- class for interacting with Push endpoints
    - uses Pub-Sub and Point-to-Point messaging domains

```
EventBus eventBus =  
    EventBusFactory.getDefault().eventBus();  
eventBus.publish("/counter", "Some data");
```

- Encoders and decoders

- has to be used when broadcasting a value

```
@PushEndpoint("/counter")  
public class CounterResource {  
    @OnMessage(encoders = {JSONEncoder.class})  
    public String onMessage(String count) {  
        return count;  
    }  
}
```

- Client side

- has to declare socket, through which it can accept the data.

```
<h:form id="form">
    <h:outputText id="out" value="#{globalCounter.count}" />
    <p:commandButton value="Click"
        actionListener="#{globalCounter.increment}" />
</h:form>
```

```
<p:socket channel="/counter">
    <p:ajax event="message" update="form:out" />
</p:socket>
```

- socket defines a channel
- often convenient to use JavaScript

```
<p:socket onMessage="handleMessage" channel="/notify" />
<script type="text/javascript">
    function handleMessage(facesmessage) {
        facesmessage.severity = 'info';
        PF('growl').show([facesmessage]);
    }
</script>
```



- Update component(s) programmatically.
  - dynamic rendering

- Execute JavaScript from beans.

```
if (!FacesContext.getCurrentInstance().isPostback()) {  
    RequestContext.getCurrentInstance()  
        .execute("alert('This onload script is added from backing bean.')");  
}
```

- Add AJAX callback parameters.

- Scroll to a specific component after AJAX update.

- <http://www.primefaces.org/showcase/>
- <http://primefaces.org/>
- <http://www.ocpsoft.org/prettyfaces/>
- <http://blog.hatemalimam.com/using-prettyfaces-with-primefaces-upload/>
- <https://jqueryui.com/themeroller/>

Thank you for your attention!